

BGP

Matěj Grégr

igregr@fit.vutbr.cz

Routing – outgoing vs incoming

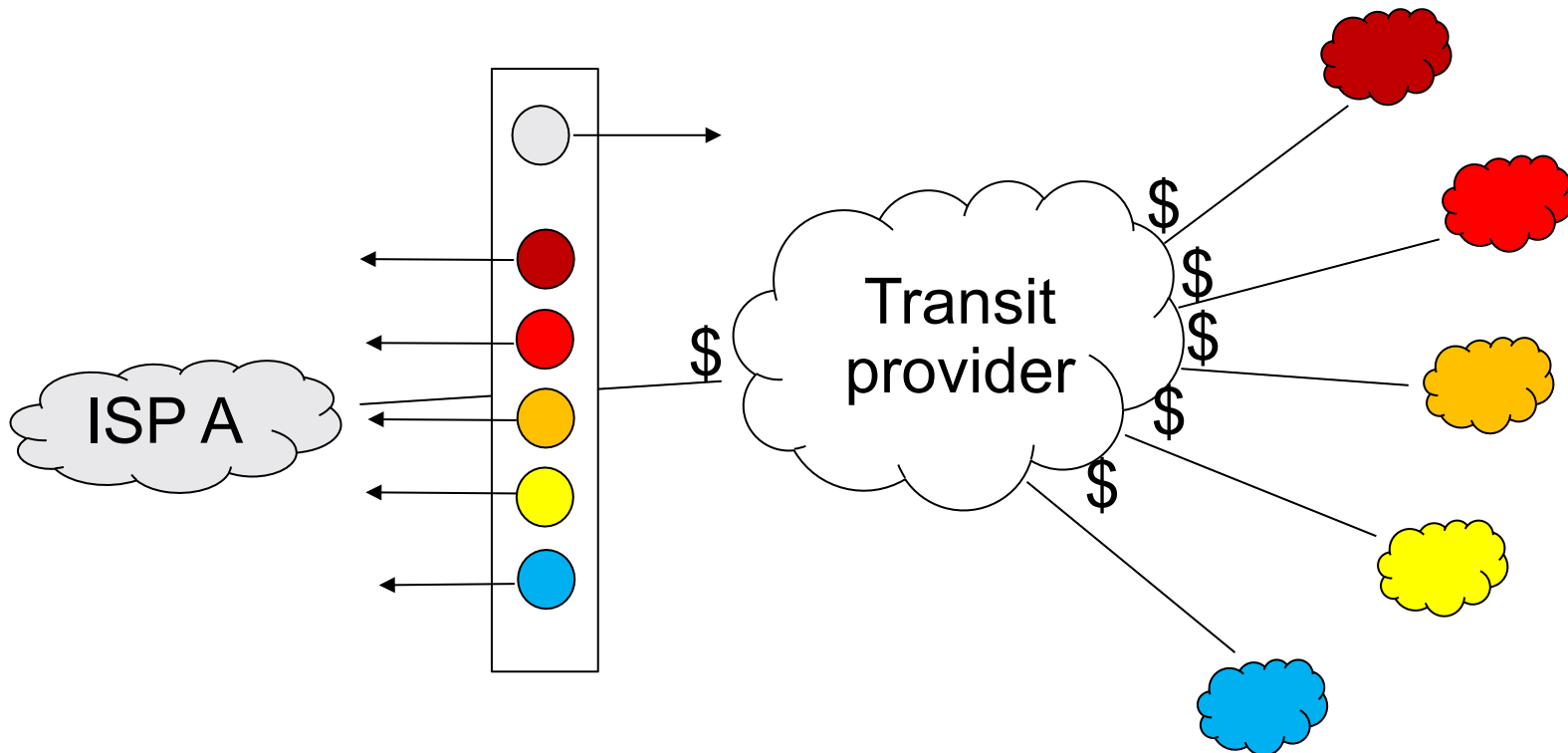
```
ping 8.8.8.8
```

How to obtain addresses?



How to connect to the Internet?

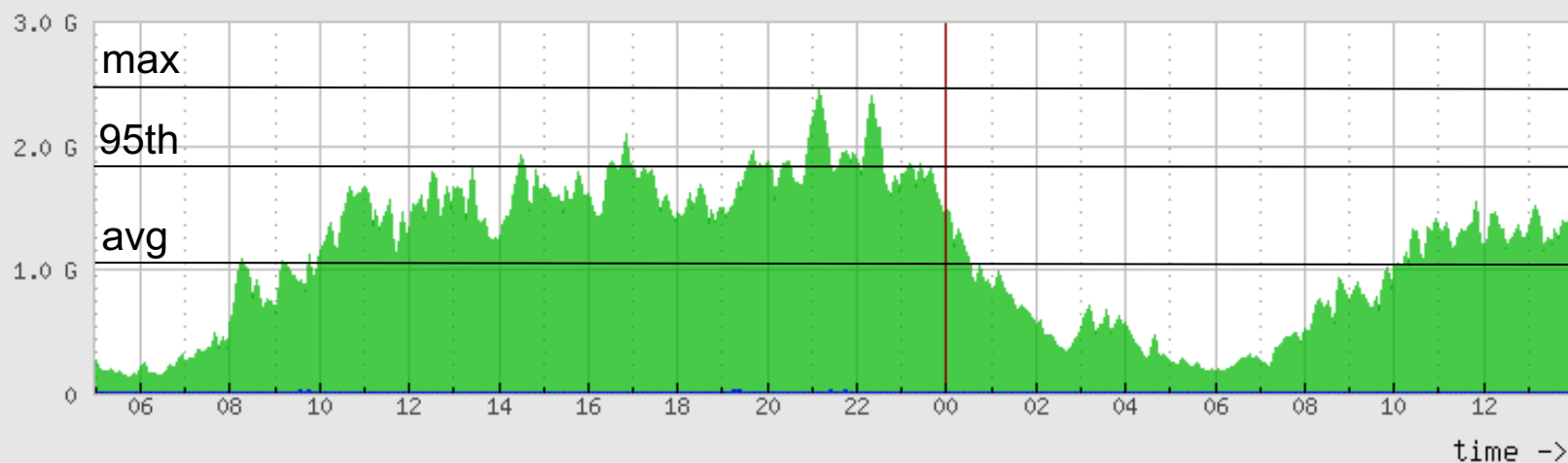
- Connect to another network that is already connected
- **Buy** from the network Internet Transit



Costs?

- Standard practice is 95/5 percentil

```
# Date end : 2015-12-10T13:27:00
# Data      : rt-kou.mgmt.net.vutbr.cz/eth1.655
# Info      : 10G
```



	avg	max	last	95th
■ In	1.1G	2.45G	1.39G	1.87G
■ Out	2.05M	13.15M	845.21k	6.95M

Costs?

Internet Transit Prices (1998-2015) U.S. Internet Region

Year	Prices (in Mbps, min commit)	% Decline
1998	\$1200 per Mbps	
1999	\$800 per Mbps	33%
2000	\$675 per Mbps	16%
2001	\$400 per Mbps	40%
2002	\$200 per Mbps	50%
2003	\$120 per Mbps	40%
2004	\$90 per Mbps	25%
2005	\$75 per Mbps	17%
2006	\$50 per Mbps	33%
2007	\$25 per Mbps	50%
2008	\$12 per Mbps	52%
2009	\$9.00 per Mbps	25%
2010	\$5.00 per Mbps	44%
2011	\$3.25 per Mbps	35%
2012	\$2.34 per Mbps	28%
2013	\$1.57 per Mbps	33%
2014	\$0.94 per Mbps	40%
2015	\$0.63 per Mbps	33%

[Source: DrPeering.net](#)

Every year the ISPs say to me things like,

“Transit prices can’t get any lower,” and *“No one is making any money at these prices.”* And every year, the prices drop again.

-William B. Norton

Costs with commit

Commit	Unit Price per Mbps	Min Spend
10 Mbps	\$12	\$120
100 Mbps	\$5	\$500
1 Gbps	\$3.5	\$3500
10 Gbps	\$1.20	\$12 000
100 Gbps	\$0.70	\$70 000

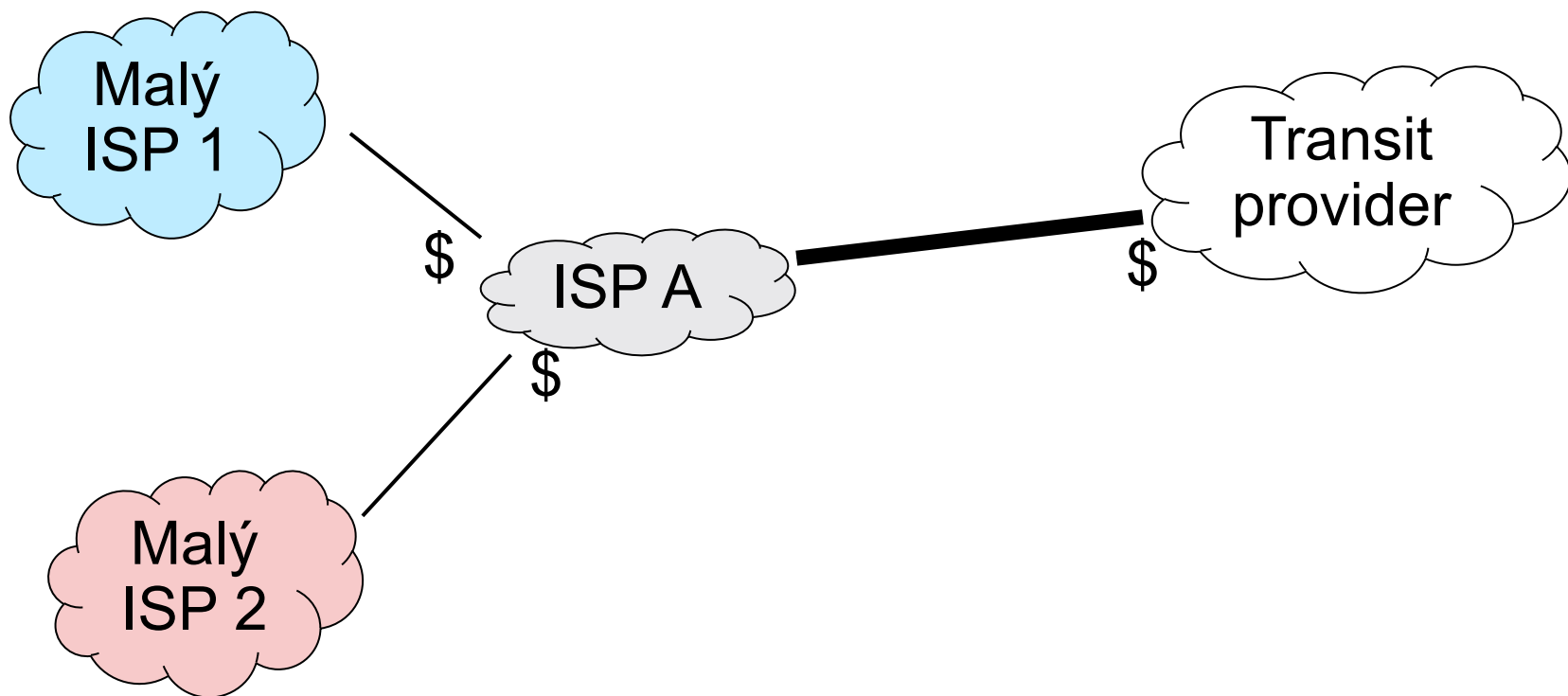
Example

Monthly Bill = max(TransitVolumeAt95th*Price, Commit Volume*Price)

ISP A buys transit from ISP B for \$5 per Mbps. ISP A sends 500 Mbps, receives 800 Mbps. 95/5 percentil is used for cost calculation.

If ISP A receives offer 3\$ per Mbps with 1Gbps commit. Is the offer budget-wise?

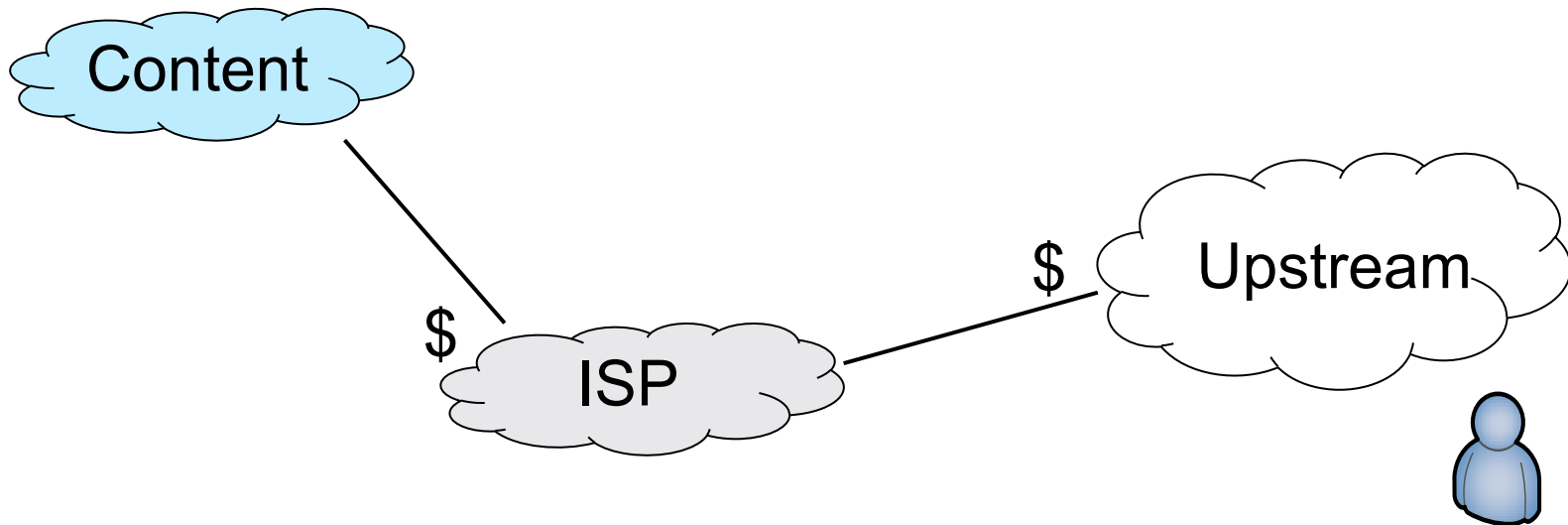
Reselling



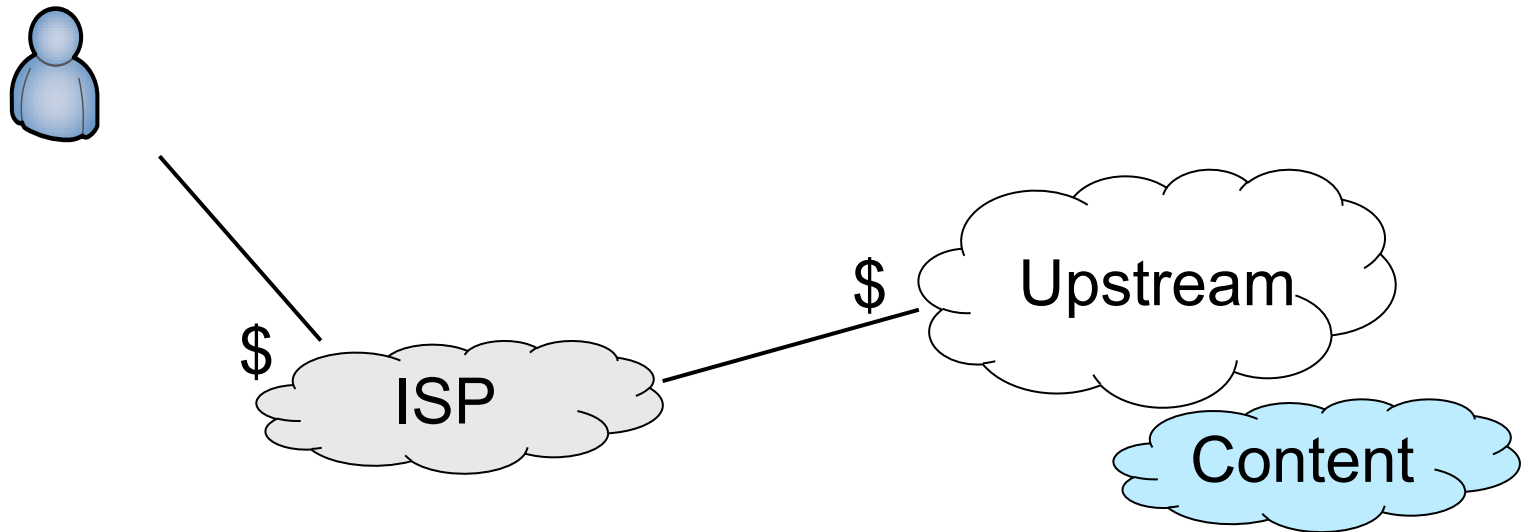
Free band usage

- Traffic is usually predictable
 - Users at work
 - Home users
- If a link is not used, it's possible to use it for different purpose
 - Preload data from CDN cache
 - Mix business and home users

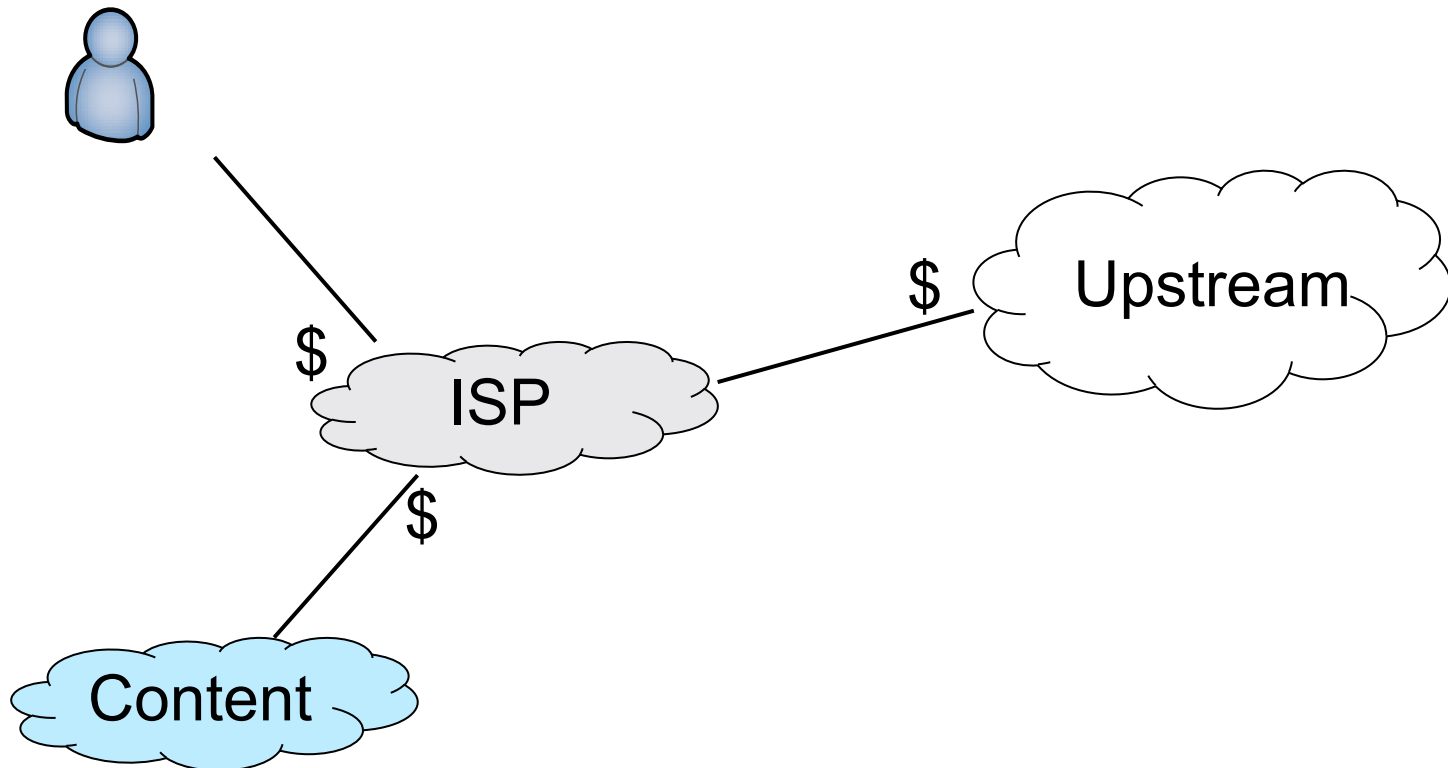
Capture access + content



Capture access + content



Capture access + content



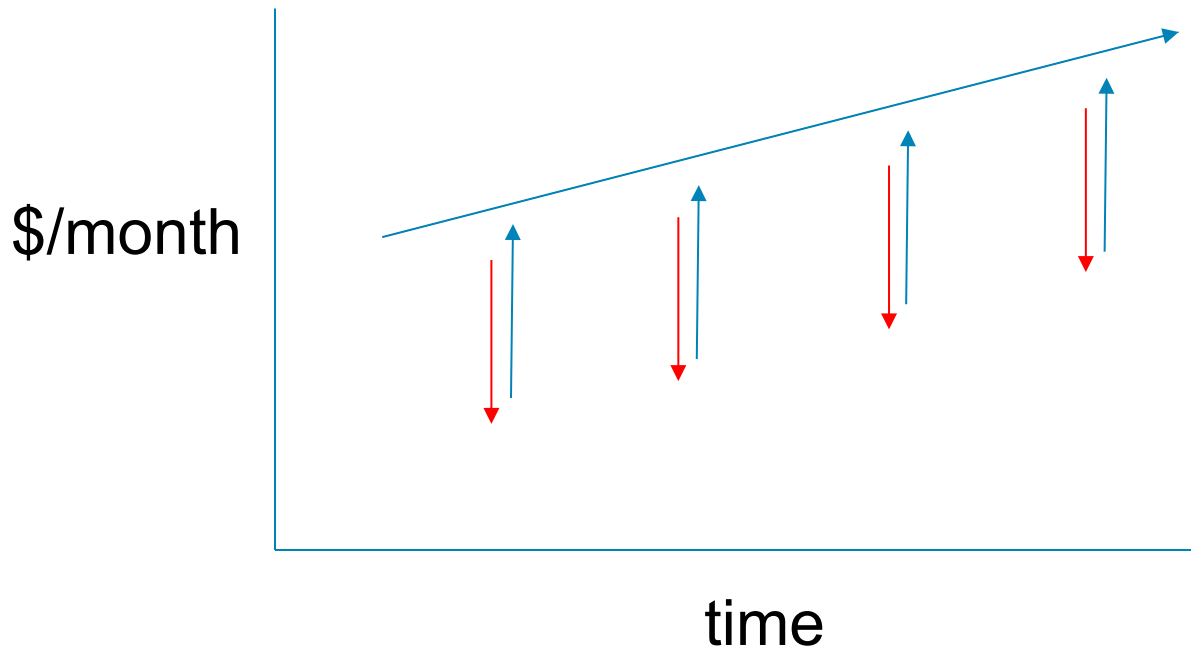
Other transit games

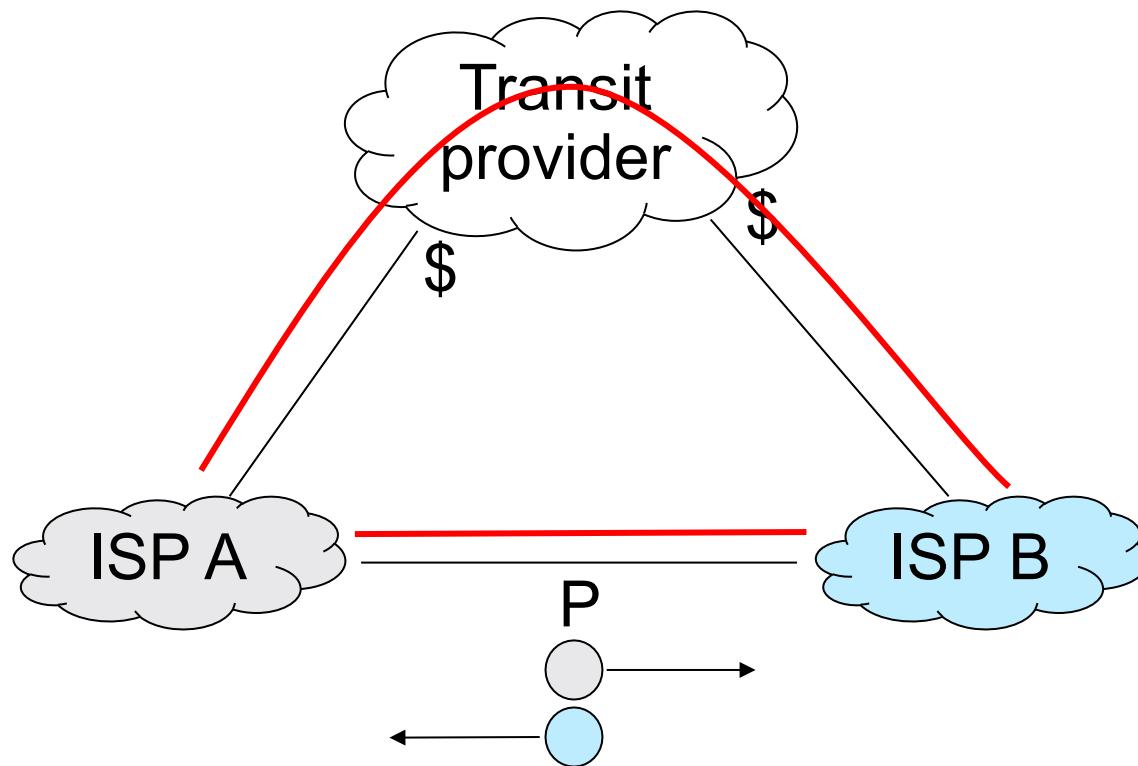
- 95/5 percentil usage
- Multi-Homing
- Routing „Magic“
- Link to cheaper place

Peering

Peering

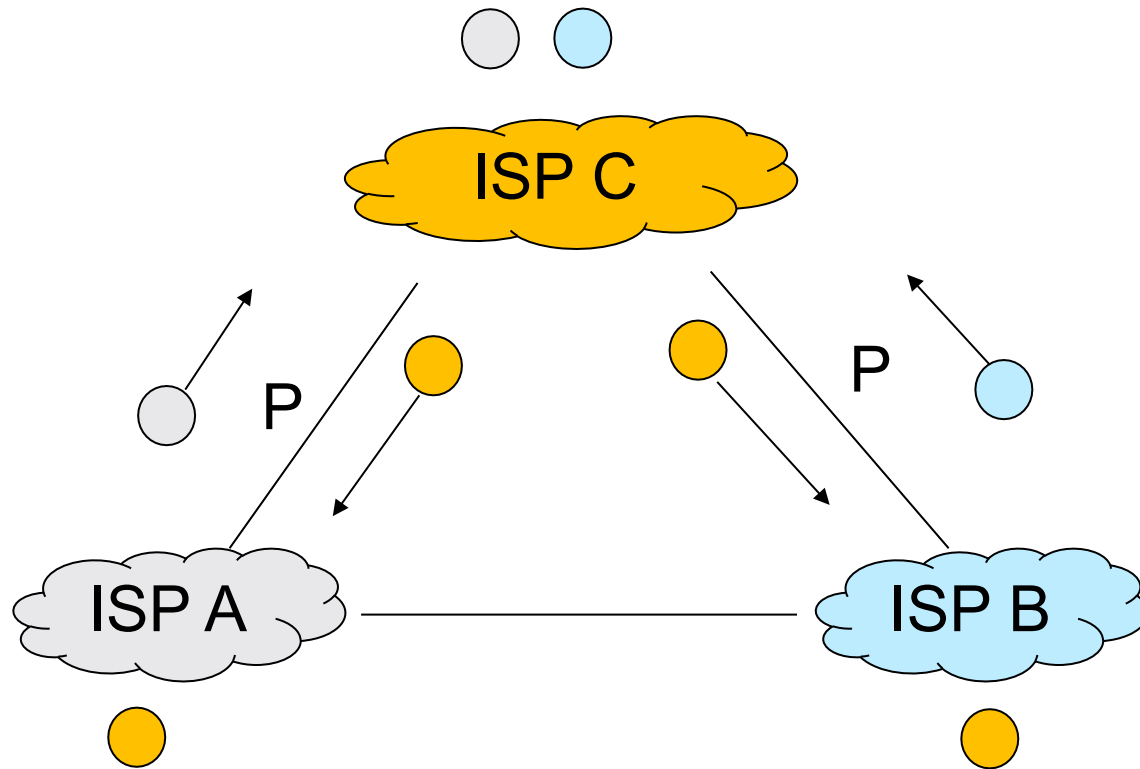
- A *voluntary* interconnection of networks for the purpose of exchanging traffic between the users of each network
- Why it is necessary if transit price goes down?
 - VOLUME!





Peering – properties

- Peering is not transitive!
 - If A peers with B and C peers with B, it does not mean that A can reach C via B!
- Peering is not a substitution for transit connection!
- Peering is usually without direct fees (*free*)
 - Pay peering exists as well
 - Indirect cost can apply

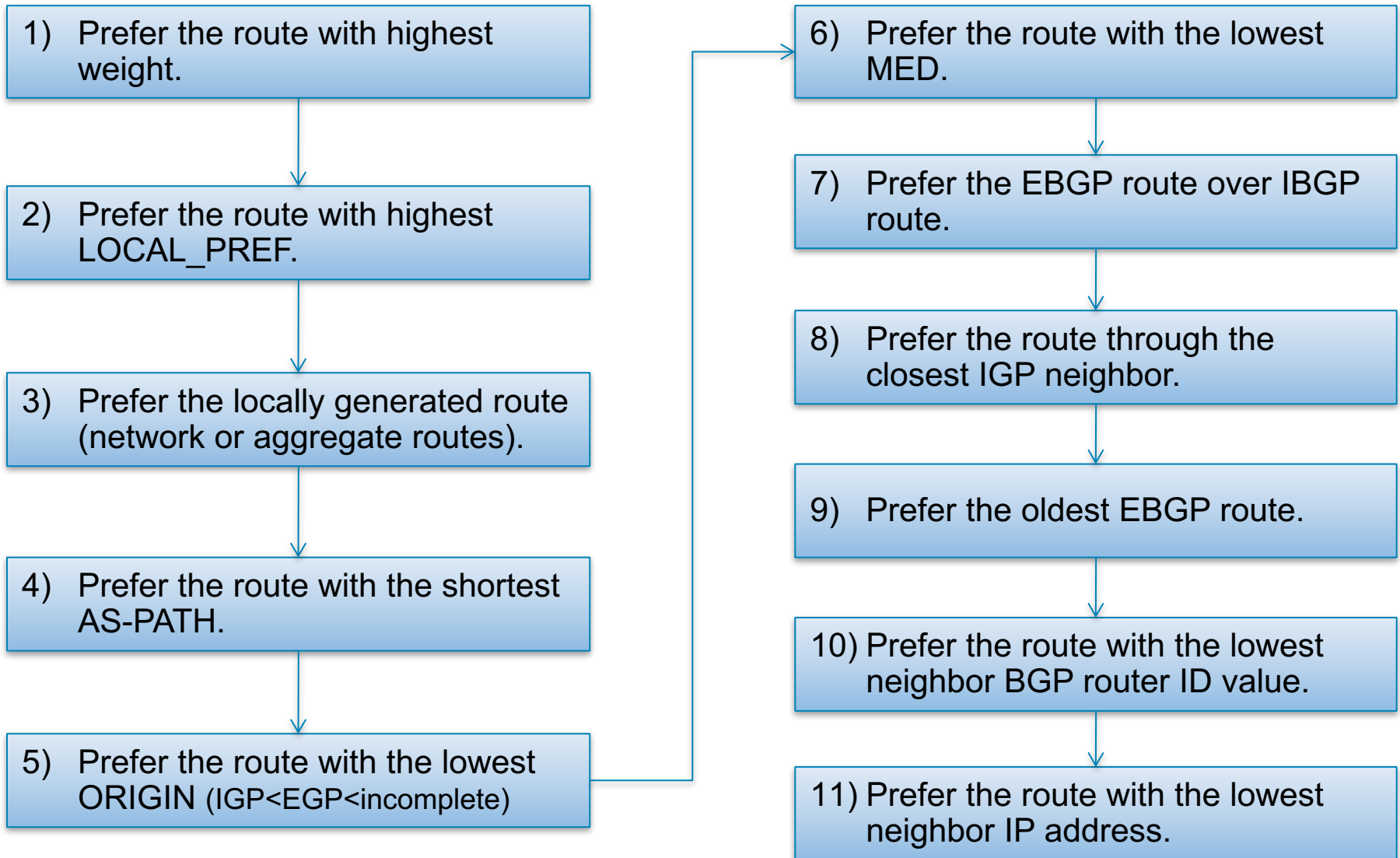


Peering – motivation

- Lower transit costs
- Better *user-experience*
- Lower latency and packet loss → more user traffic
 - If user is accounted based on number of transferred data, the user will transfer more data = higher revenue
- Marketing advantage

BGP Path manipulation

Best Route Selection Process



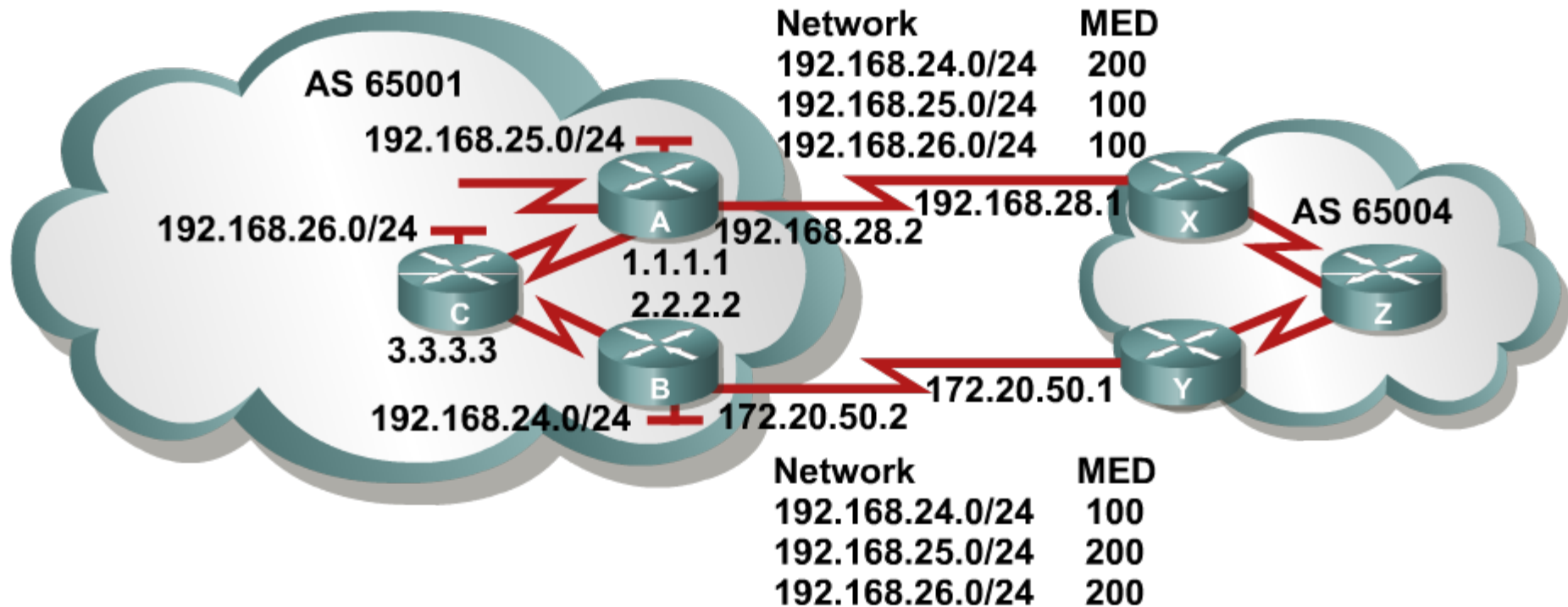
How to influence the traffic flow?

- Attribute **LOCAL_PREF** describes route preference
 - This attribute is exchanged only through iBGP neighborhood because routers in different AS could prefer other routes
 - *Higher means better!*
 - By **default** routes have LOCAL_PREF set on **100**
 - Depends on the vendor

How to influence the traffic flow?

- **MED** indicates to other AS which route to use when entering our AS
 - MED is initially send from our AS via eBGP to neighbor AS. Overthere, MED value is employed but does not cross borders of this AS (it traverses to other ASs with value set on 0)
 - MED is called also **metric** and it behaves just like metric of any IGP
 - *Lower means better*
 - **Default** MED is 0

MED Use-Case



How to influence the traffic flow?

■ AS-Prepending

- manipulates the AS Path that its advertised to BGP neighbors
- Prepend number of own ASN to make the path longer
- Influence the incoming traffic flow

```
R(config)# route-map PREPEND permit 10
R(config-route-map)# set as-path prepend 65000 65000
R(config-route-map)# router bgp 65000
R(config-router)# neighbor 192.168.1.1 route-map PREPEND out
```

BGP communities

What are BGP communities?

- Defined by RFC1997 (August 1996)
- a 32-bit integer which is attached to a BGP route as an optional transitive attribute
 - AKA: Not required, and exportable between neighbors
 - Multiple communities can be attached to one route
- Well-known (hard-coded) communities exist
 - No-Export, No-Advertise, etc.
- But mostly, the communities and how they are interpreted are defined by each individual network.

How are communities used

- To add additional information to a BGP route
 - Any data you can encode into a 32 bit integer
 - From you to others (providing information)
 - From others to you (requesting actions)
- To take action based on that information
 - E.g. Alter route attributes on demand
- Control the import/export of routes

How are communities used

- A 32-bit integer isn't always easy to work with
 - More common convention is to split into two 16-bit values
 - First value is intended to define the scope or “target”
 - Second value is arbitrary data for the targeted network
 - Whatever data you're trying to encode
- For example: 701:1234
 - Intended for AS701
 - Community value is “1234”

Usage of BGP Communities

■ Informational tags

- Communities set by and sent from a provider network, to tell their customers (or other interested parties) something about that route
- Encode simple arbitrary data
 - No standards, each network defines its own mapping
 - Which you must then publish somewhere for others to use
 - Ex: Continent
 - (1 = North America, 2 = Europe, etc)
 - Ex: Relationship (1 = Transit, 2 = Public Peer, etc)

Informational tags example

- For example: 1234:TCRPP
 - T = Type of Relationship
 - C = Continent Code
 - R = Region Code
 - PP = POP Code
- The community 1234:31311 could be parsed as:
 - Private Peer
 - North America
 - Mid-Atlantic Region
 - Ashburn VA POP Code

Usage of BGP Communities

- **Action tags**

- Communities set by and sent from a customer network, to influence the routing policies of the provider network

- Two main types of actions exists

- Export control (do or do not announce the prefix to X)
- BGP Attribute manipulation

- Typical BGP attributes to be influenced include

- AS-PATH
- Local-Preference
- Multi-Exit Discriminator (MED)
- Next-Hop Address

- Anything else you can set in policy (color/weight/etc)

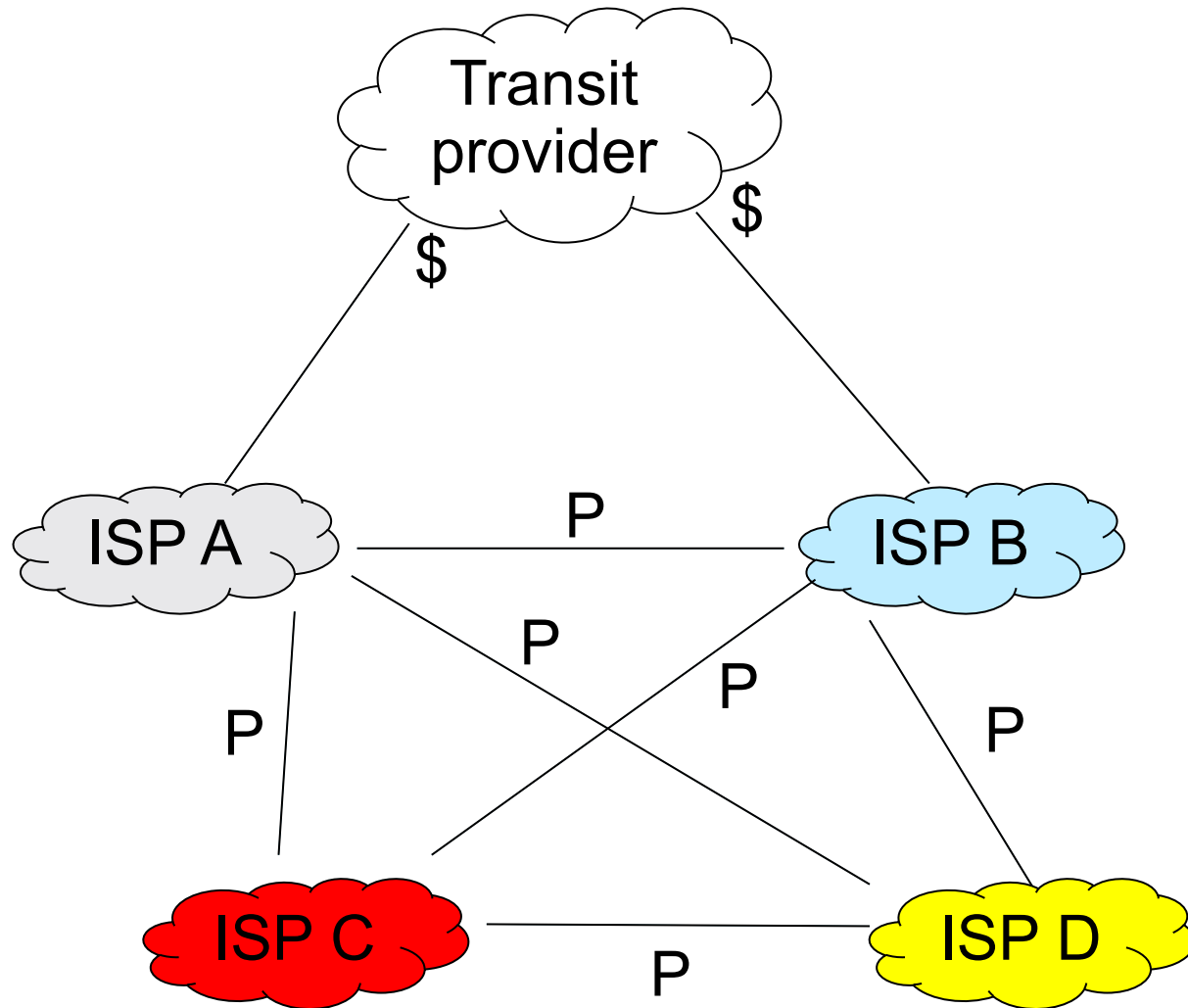
Action tags examples

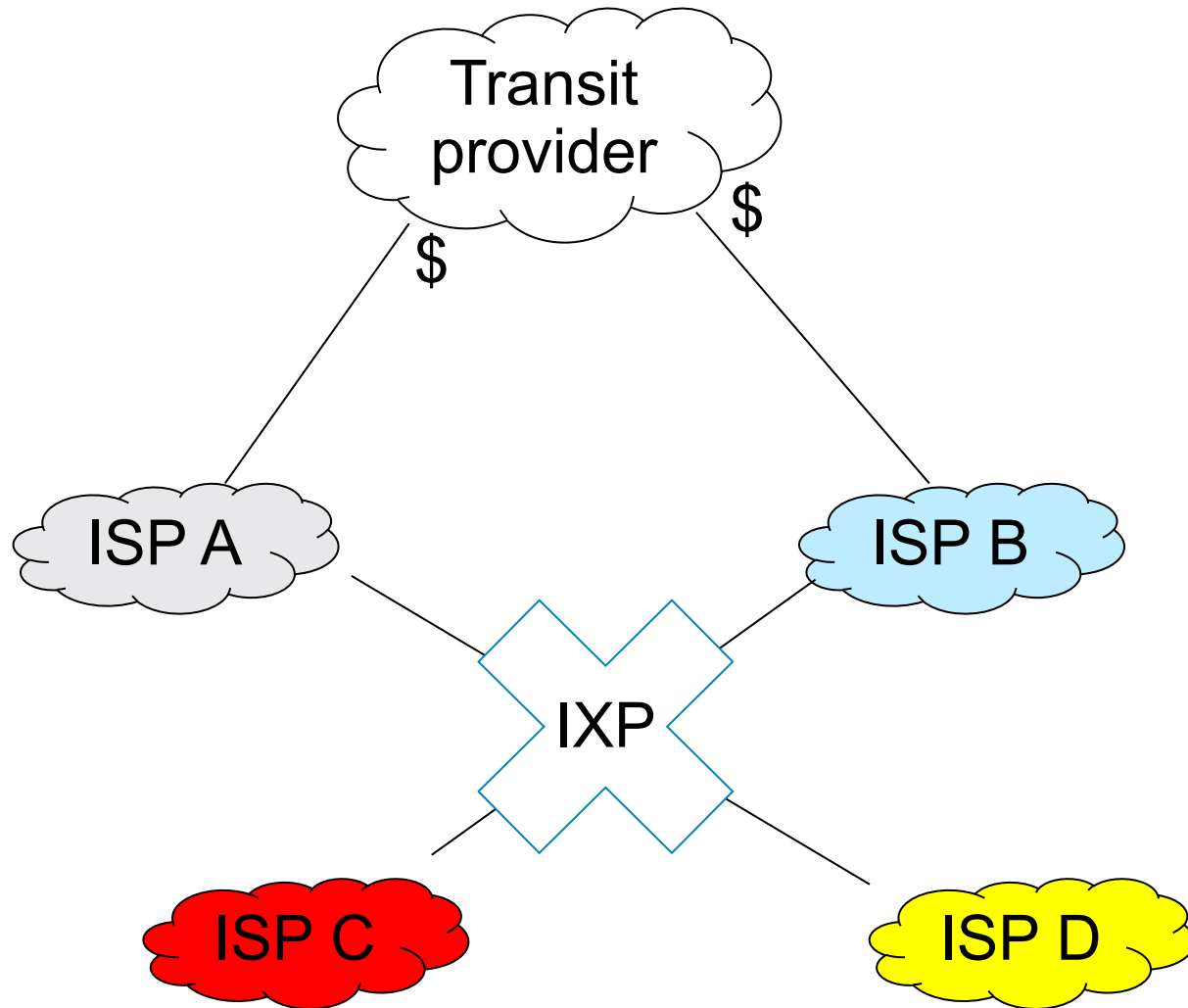
- Often the first half specifies the target ASN
 - E.g. 1239:1234 = Apply code “1234” to neighbor ASN 1239
- Example of actions:
 - Apply action only to a specific geographic region
 - E.g. No-export to neighbors in North America, etc.
 - Apply action only to a specific relationship
 - E.g. Prepend to Peers, No-export to Transits, etc.
 - Apply action only to a specific neighbor ASN
 - E.g. Prepend to AS1234
 - The most powerful actions are combinations
 - E.g. No-export to Customers in North America

Action tags examples

- Often the first half specifies the target ASN
 - E.g. 1239:1234 = Apply code “1234” to neighbor ASN 1239
- Example of actions:
 - Apply action only to a specific geographic region
 - E.g. No-export to neighbors in North America, etc.
 - Apply action only to a specific relationship
 - E.g. Prepend to Peers, No-export to Transits, etc.
 - Apply action only to a specific neighbor ASN
 - E.g. Prepend to AS1234
 - The most powerful actions are combinations
 - E.g. No-export to Customers in North America

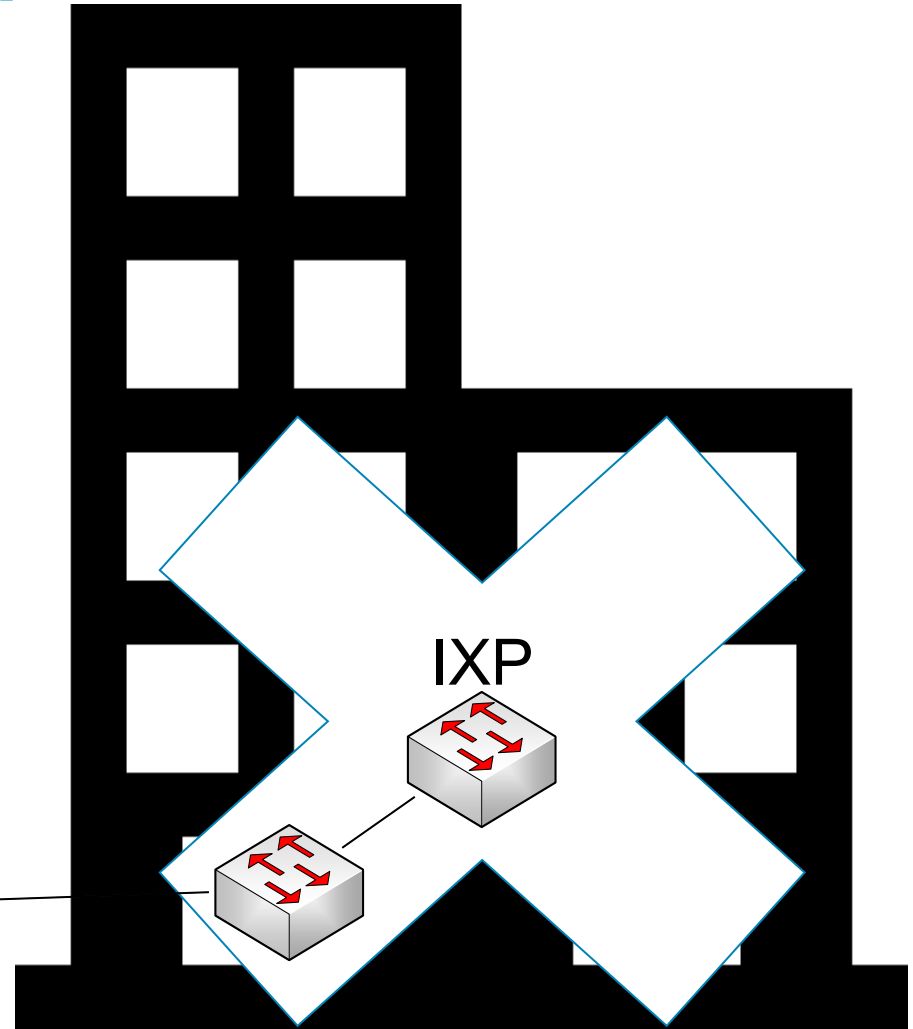
IXP





Cost to connect to IXP

- Transport to the IXP
- Device cost
- Colocation costs
- Peering port costs

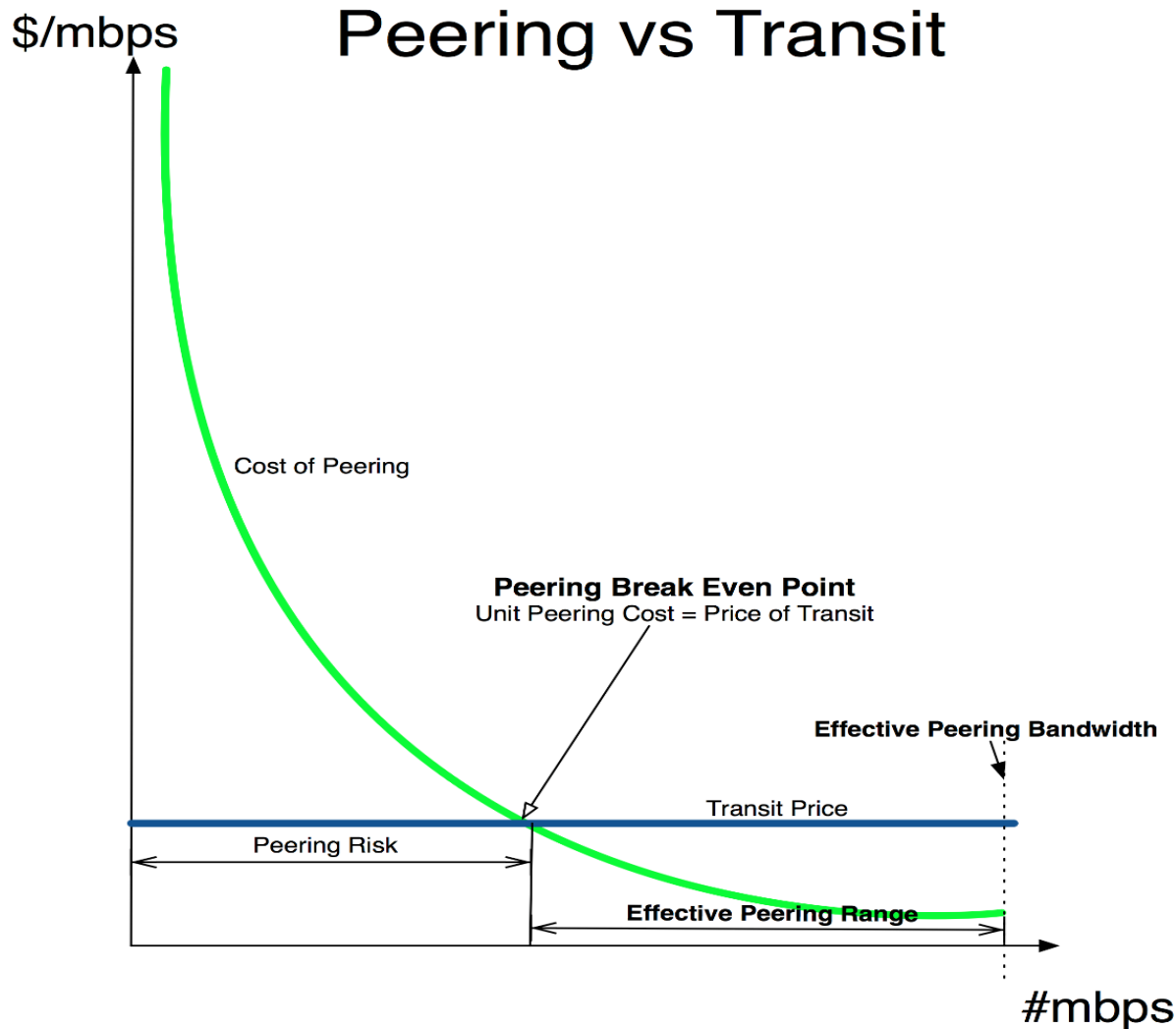


Example

- Transport + colocation + peering port cost + device price = \$5 000/month
- How much traffic do I have to dispatch in IXP to be cost wise to use it? Let's assume 10 Gbps port.

Mbps	Price
100 Mbps	\$50 per Mbps
1000 Mbps	\$5 per Mbps
1200 Mbps	\$4,17
1400 Mbps	\$3.57
1500 Mbps	\$3.34

Peering vs Transit



Zdroj: drpeering.net

Public peering

- Using IXP switch for peering with everyone in IXP
- Benefits
 - Aggregation – large number of peering session use the same port
 - Easier maintain – rychle otestuji novou peering session
 - Not other cost
 - Can be cheaper in some cases
 - Typically use a link with higher capacity – can eliminates peaks in traffic

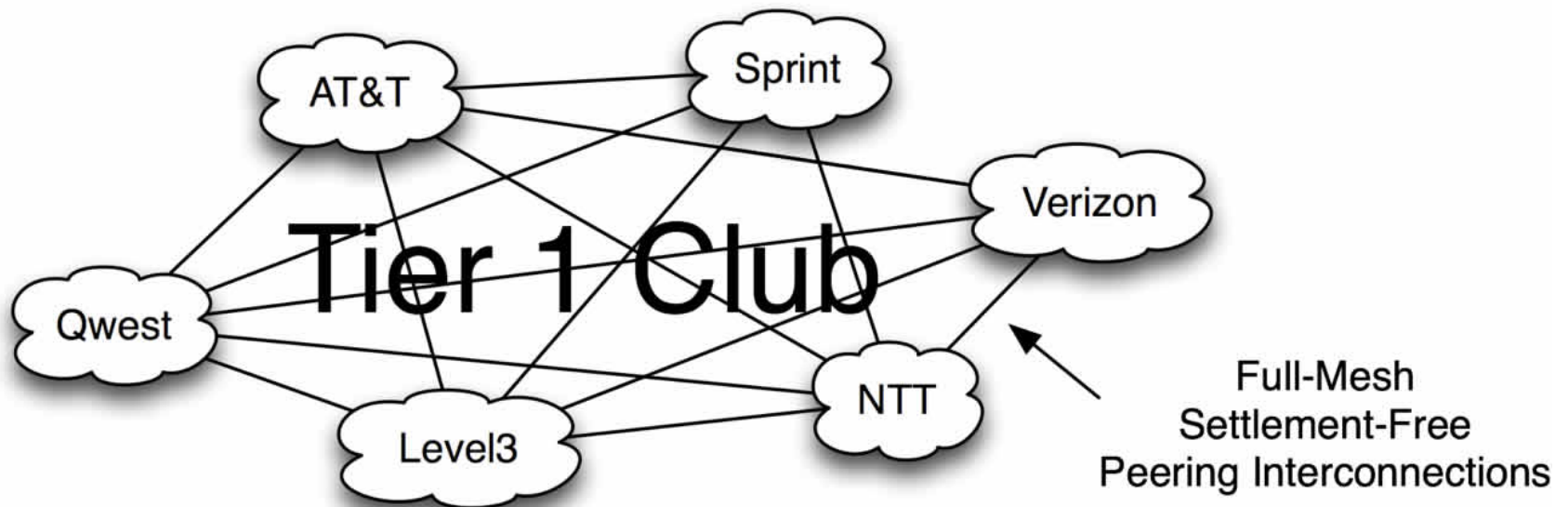
Private peering

- Use dedicated circuit
- Benefits
 - Easier monitoring – SNMP is enough, NetFlow is not necessary
 - Easier for debugging – less devices, the debugging does not have to be coordinated with IXP operator
 - Security – there's no other device between two peers
 - Private peering is sometimes requested/required if traffic cross some threshold

Peering ecosystem

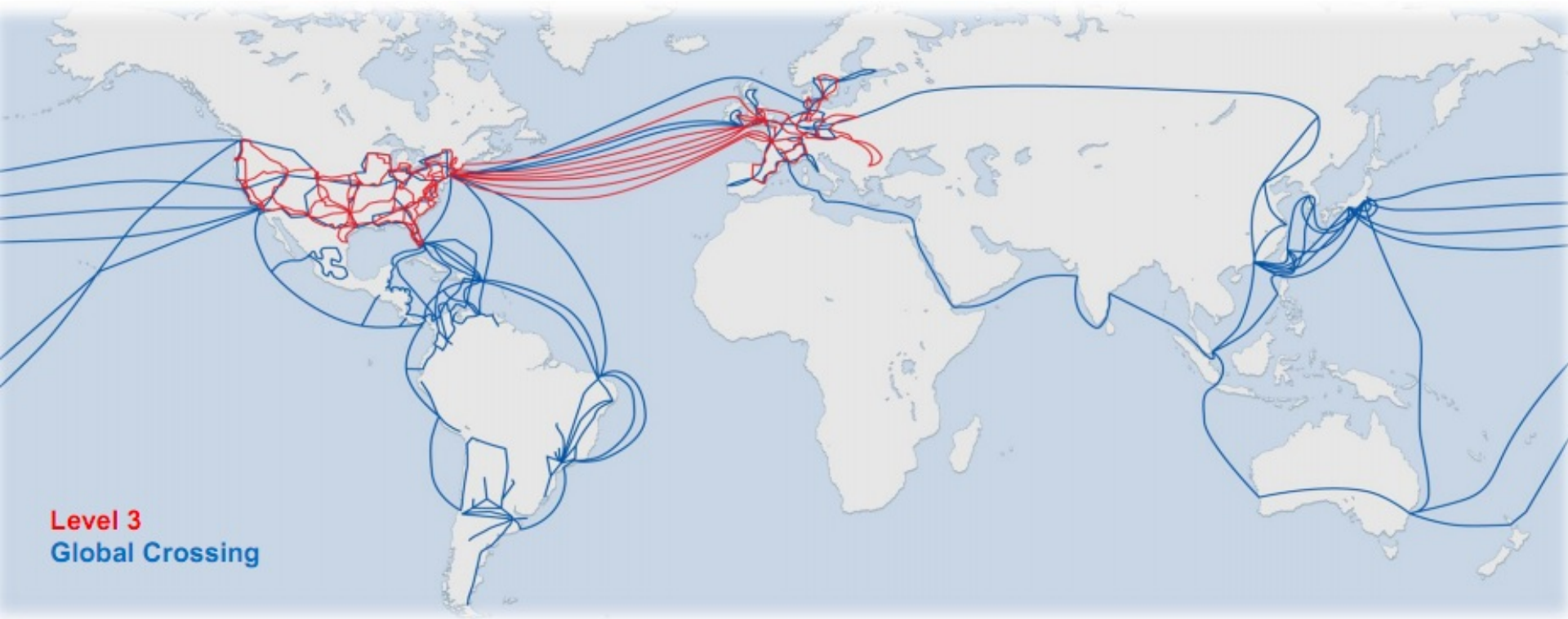
Tier I

- Operator that has access to all networks without paying for transit



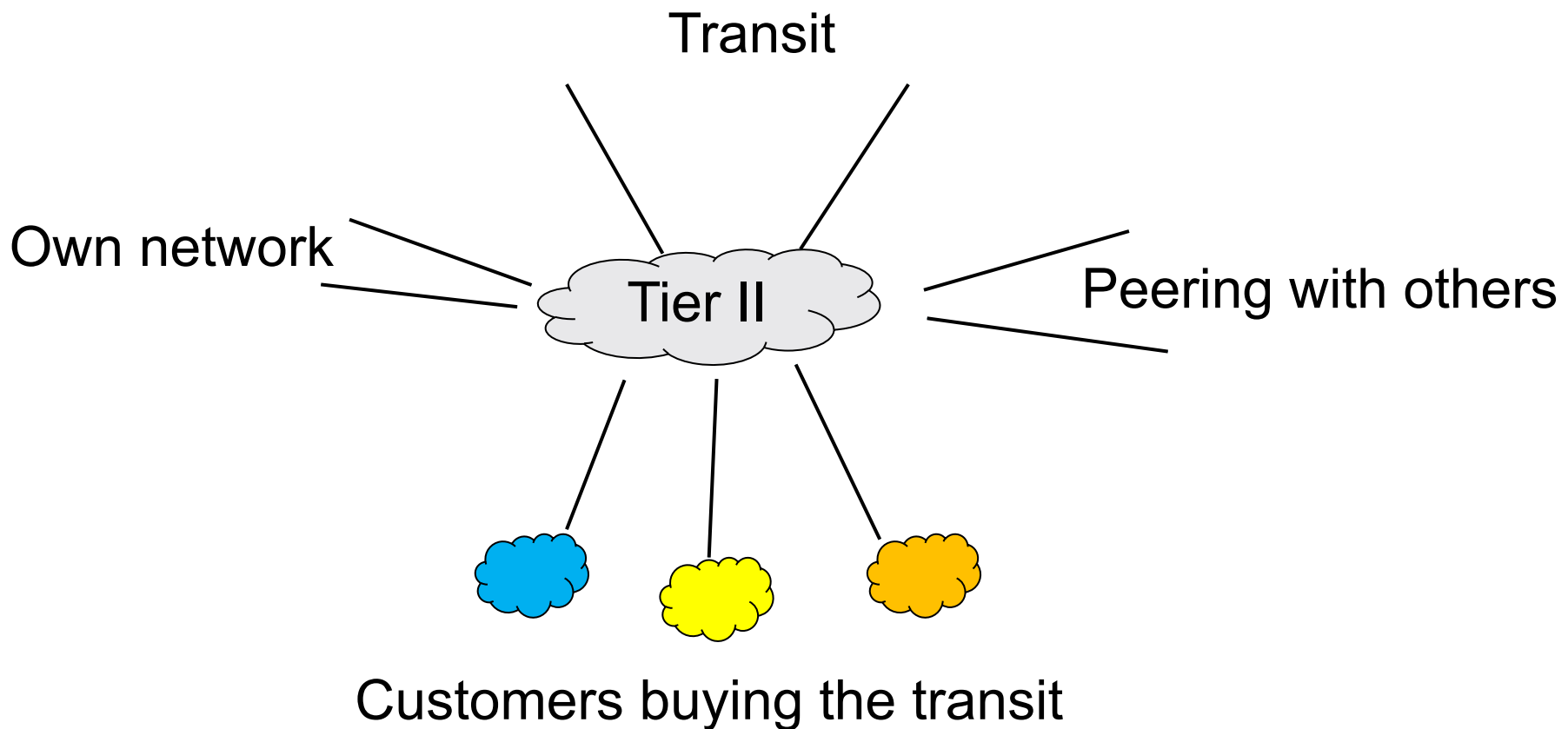
<http://drpeering.net/>

Tier I – Level3



Tier II

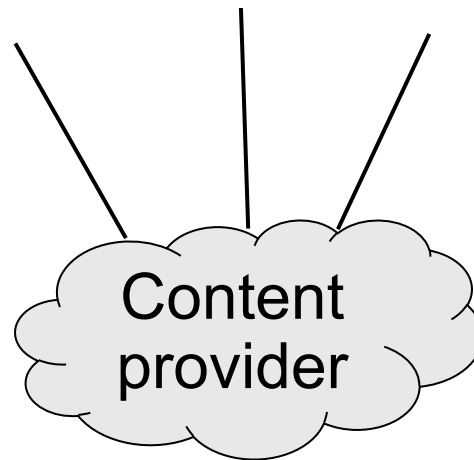
- Pays for the transit to some networks in the Internet



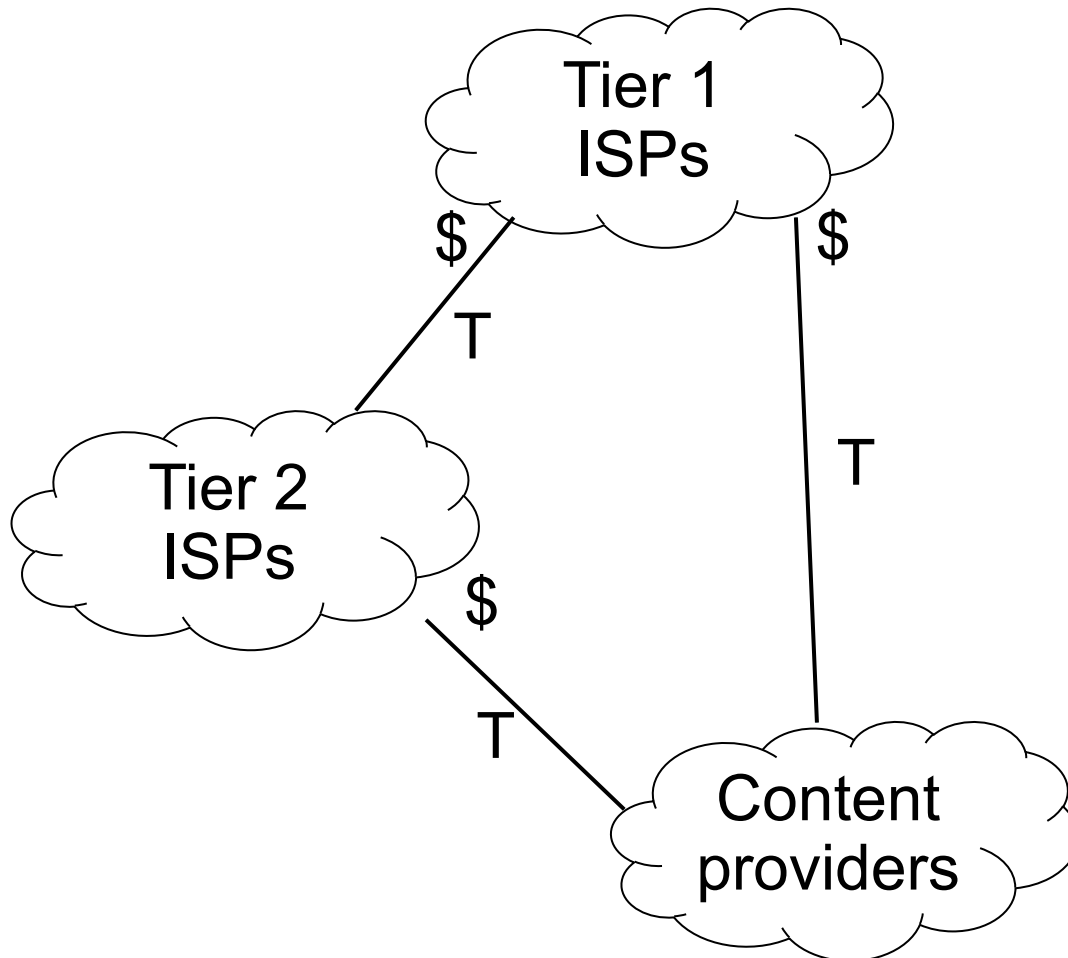
Content provider

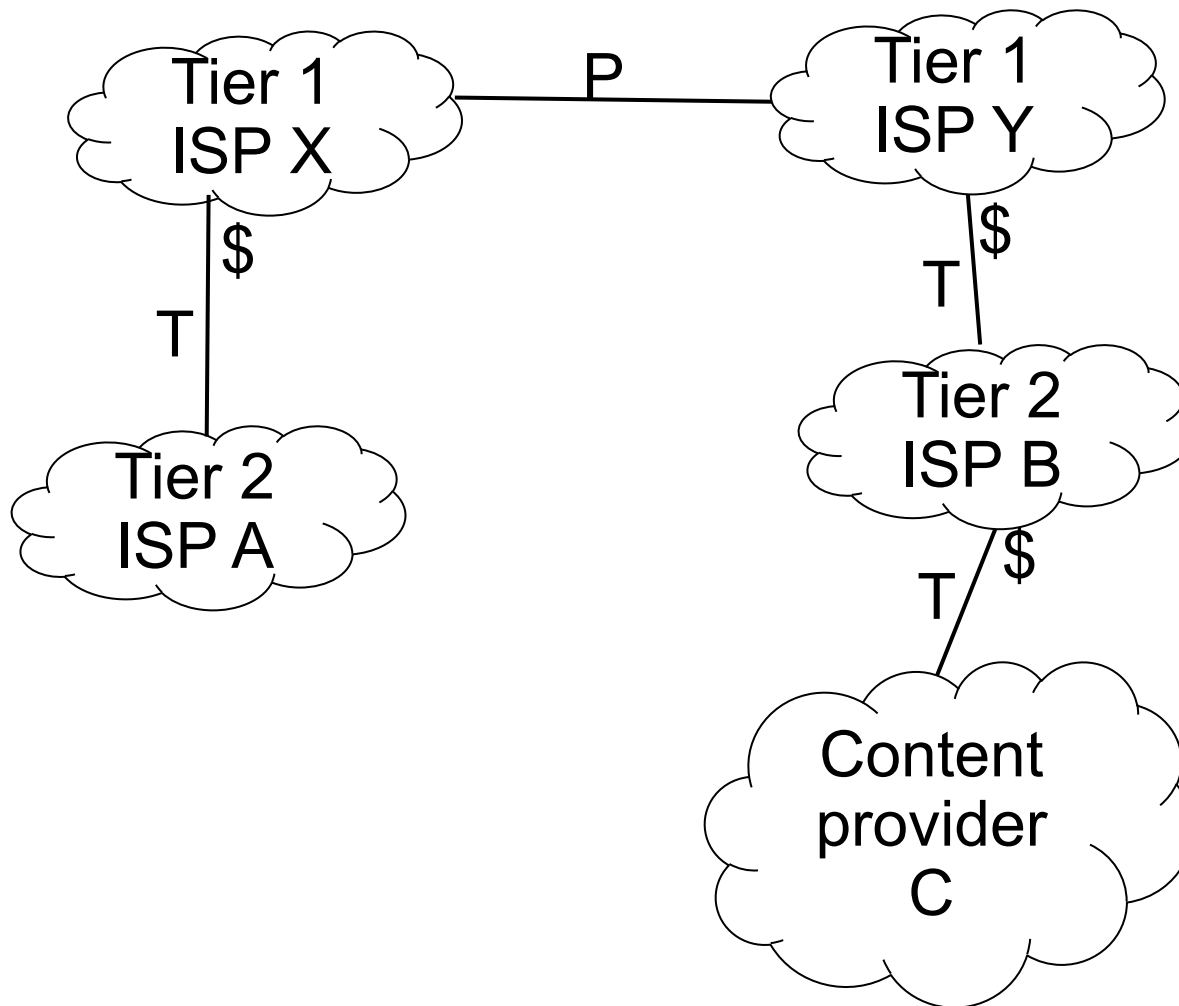
- Typically do not peer, only buy transit
 - Exception is big content providers that build their own large content networks (Google, Apple, Microsoft)
- Main purpose is to create a content

Transit connection



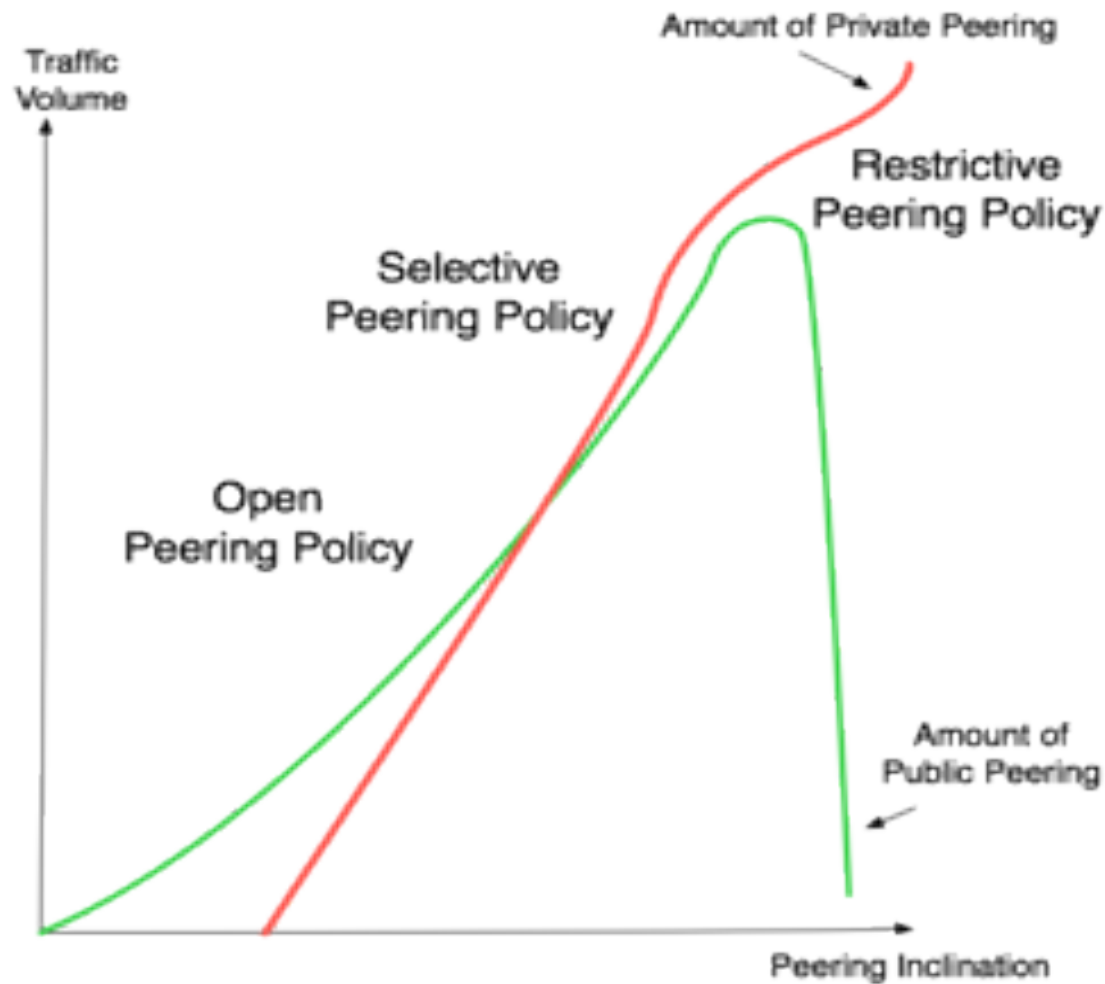
Internet





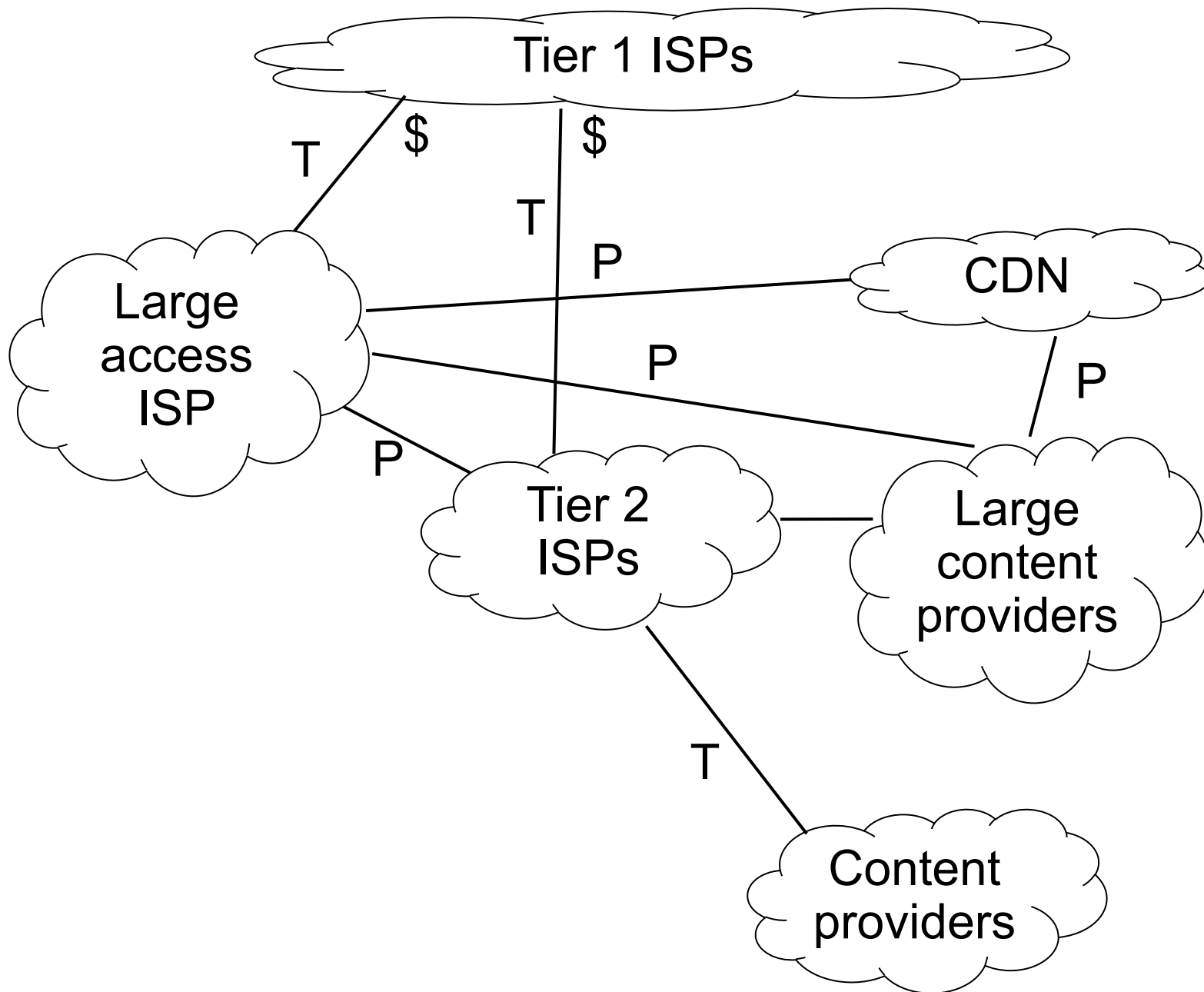
Will ISP Y accept a peering request from ISB B?
Will ISP Y accept a peering request from CP C?
Will ISP Y accept a peering request from ISP A?

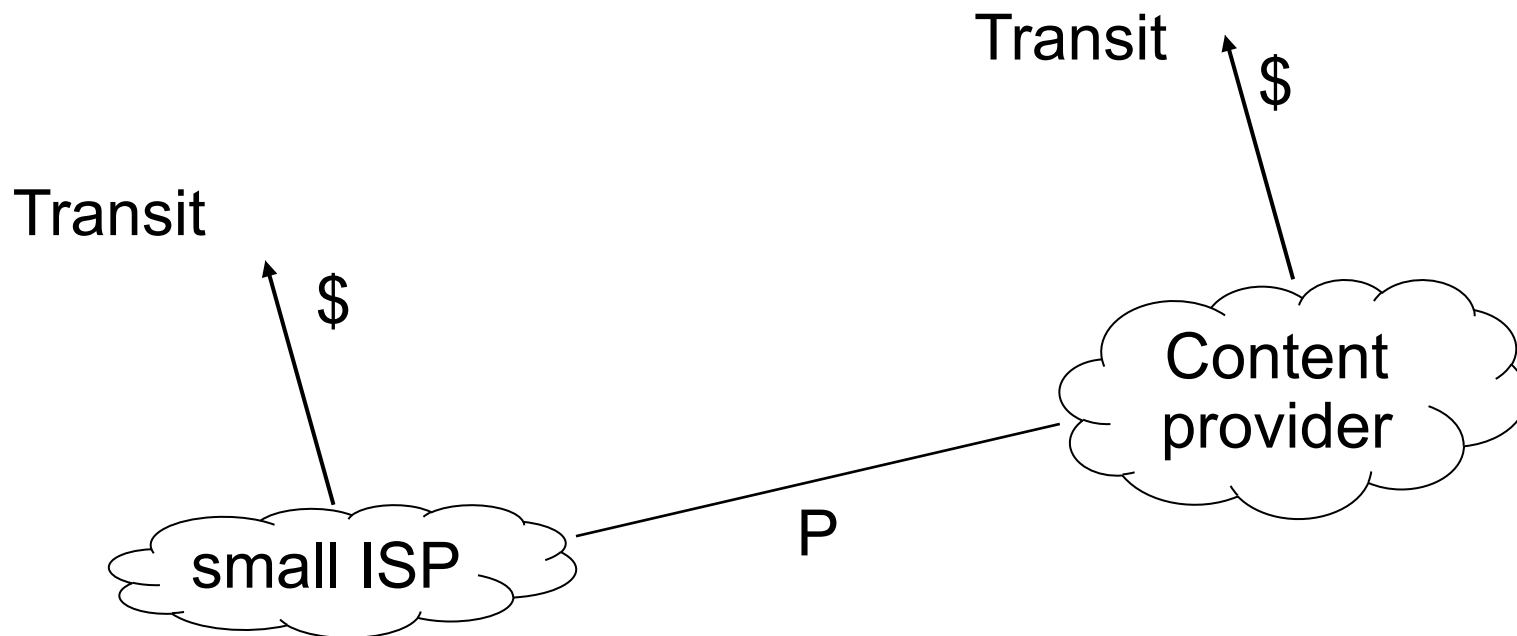
Peering Policy Lifecycle



Changes in peering ecosystem

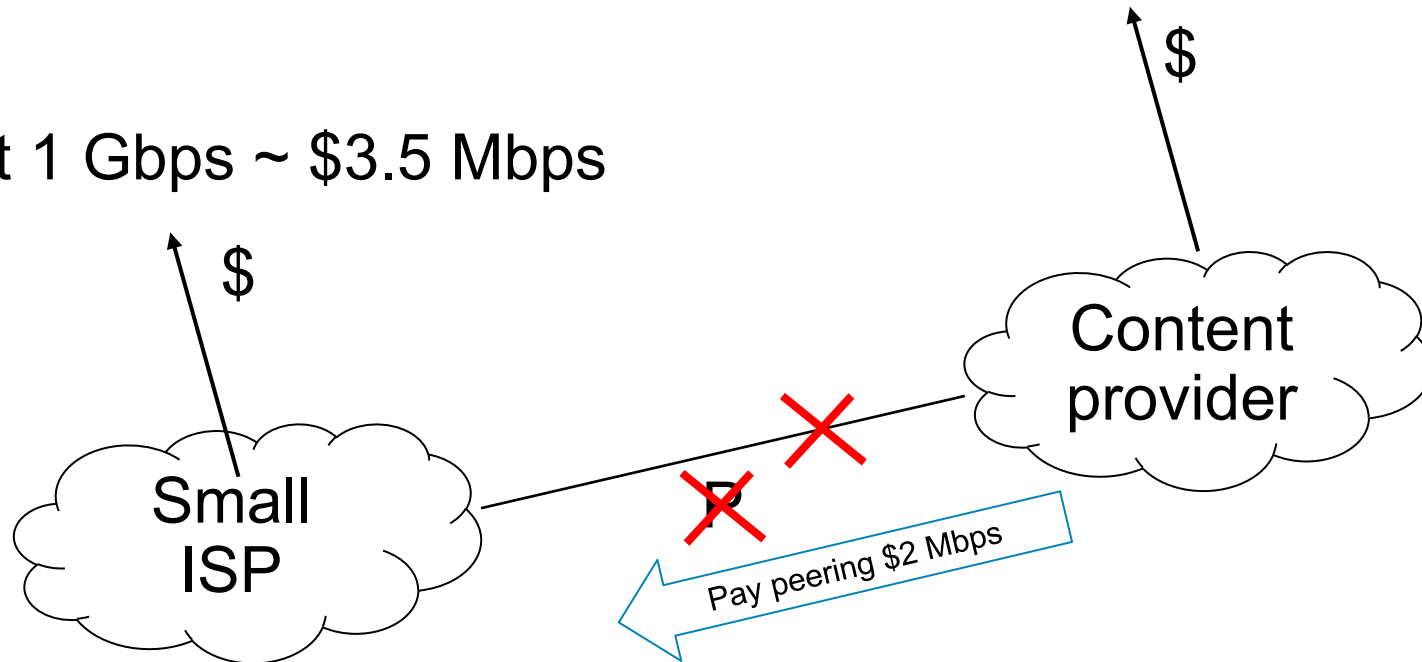
- Emerging of very large ISP with huge amount of end-users (eyeball networks)
- Emerging of very large content providers that builds their own networks
 - Large Scale Network Savvy Content Providers
- Emerging of CDN
- Video!
- Emerging of pay private peering



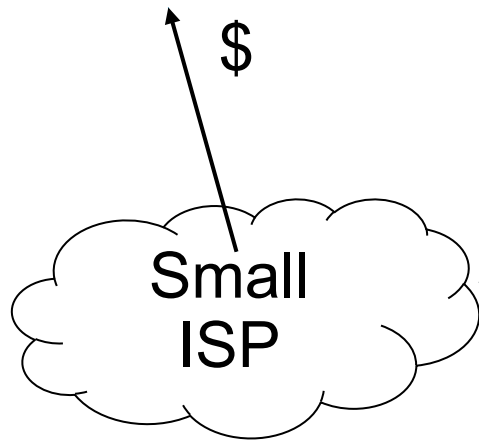


Transit 1 Gbps ~ \$3.5 Mbps

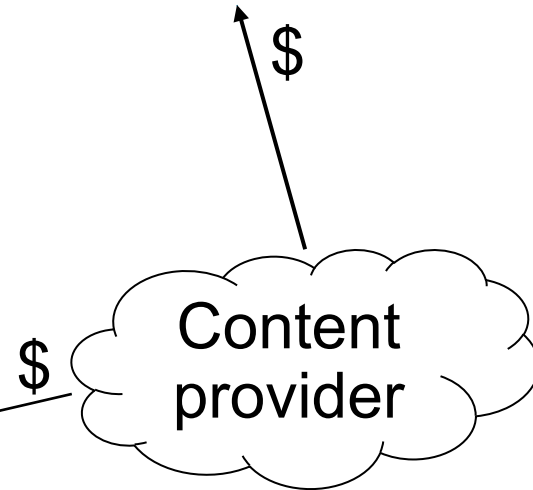
Transit 10 Gbps ~ \$1.2 Mbps



Transit 1 Gbps ~ \$3.5 Mbps



Transit 10 Gbps ~ \$1.2 Mbps



SUPERPROBLÉMY SE SUPER(N)ETWORK(HOSTING)EM



(Aktualizováno) Málokdo z běžných konzumentů internetových služeb tuší, jaké tuhé boje probíhají o jejich pakety ve struktuře sítě internet. Idylické doby vzájemného porozumění mezi správci síťové infrastruktury zaštitěné síťovou neutralitou často berou za své a nastupuje prosazování tvrdých komerčních zájmů.

9. 9. 2013 0:00 [Adam Covex Příbyl](#)



Sdílet na Facebooku



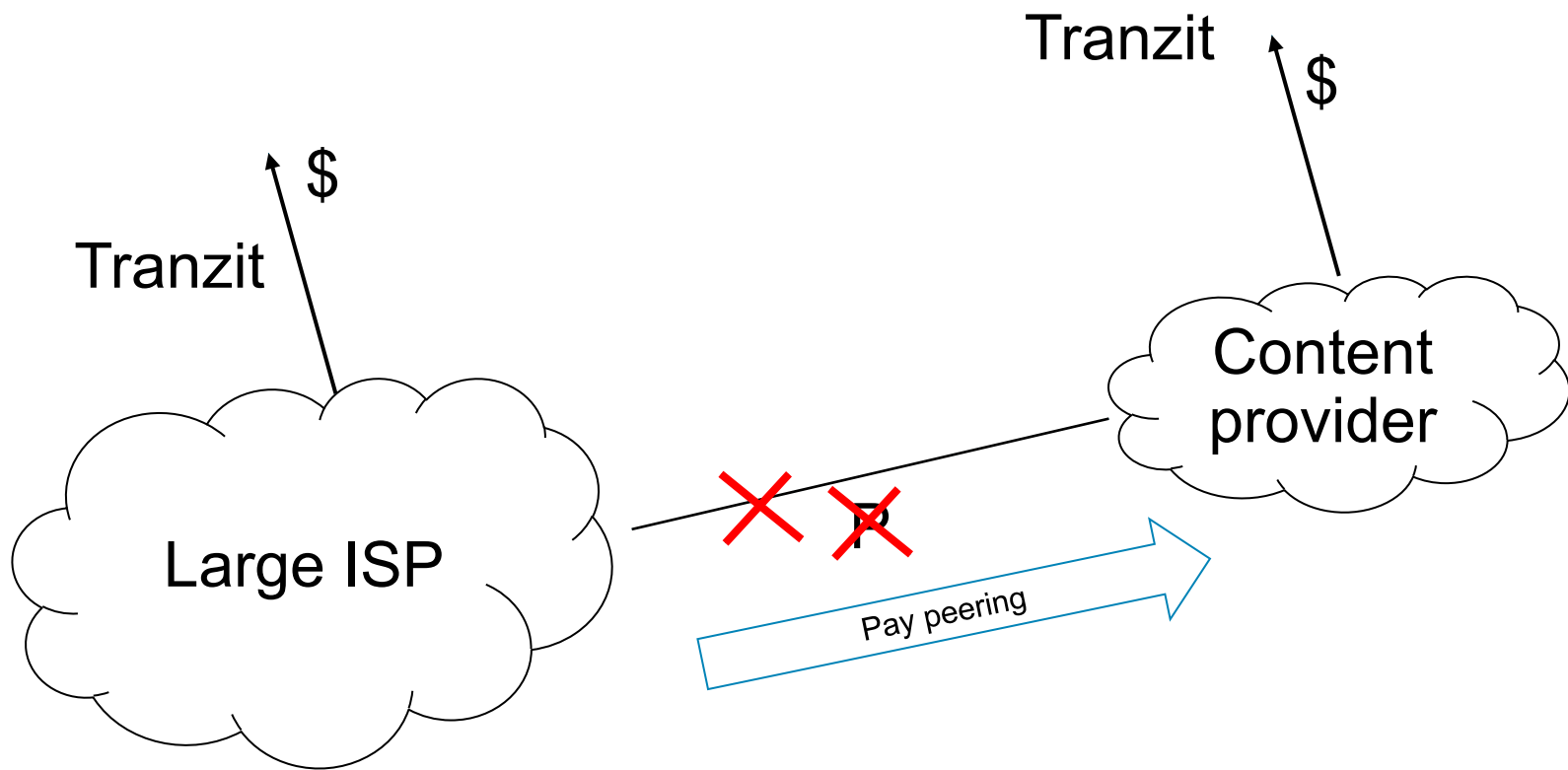
Odeslat na Twitter

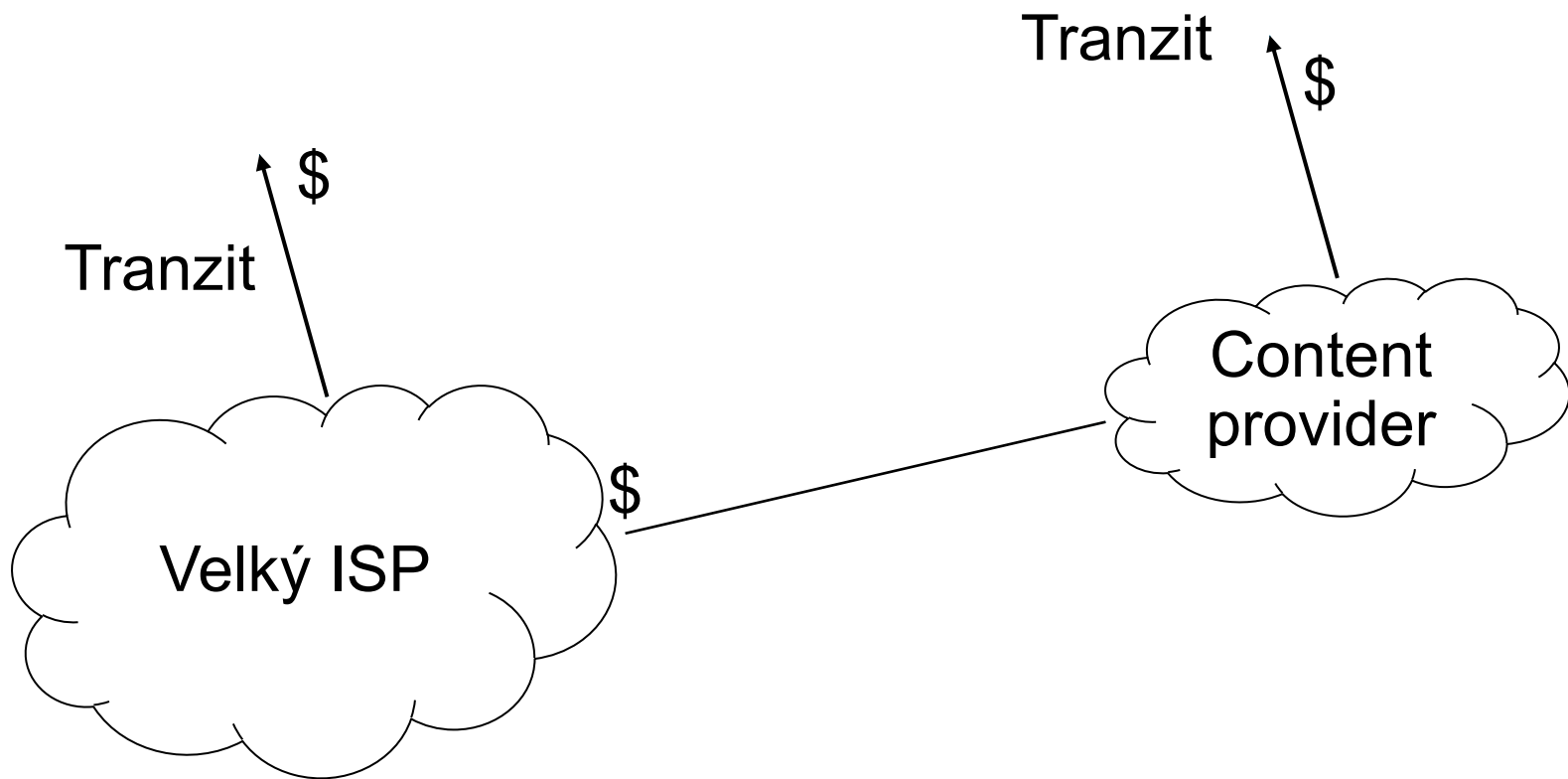


Sdílet na Google+

Nálepky: [NIX.CZ](#)

Jedním z hráčů na tomto trhu, který si nebere servítky, je právě SuperNetwork. SuperNetwork je již několik let znám svými aktivitami, kterými se v podstatě snaží obcházet sdružení NIX, kterého je sám členem. Jen krátce – zájmové sdružení právnických osob NIX (Neutral Internet eXchange) sdružuje velké hráče na trhu poskytování internetového připojení a obsahu. Trochu zjednodušeně se dá říci, že si v rámci něj bezplatně vyměňují své datové toky, protože vzájemné účtování by často skončilo nulou





LUPA^{CZ}

Server o českém Internetu

Lupa.cz do mailu

Spam „Výše pohledávky na vašem účtu“ | Konec True

Články Startupy Měření rychlosti Nástroje Fórum Blogy Práce v IT E-commerce

E-government



Nepíšete bernáku elektronicky? Přijde automatická pokuta

SEO



Seznam.cz se probudil a jeho aktualizace hýbe pozicemi

Video na Internetu



Distributoři: diváci pořád chtějí filmy spíše na BluRay a DVD

Telemedicína



Teleme proráže ji zdrav

Proč nebyla Lupa včera dostupná ze sítě UPC?



Výpadek peeringu, který zákazníkům UPC znepřístupnil Lupu a další servery v síti Master Internetu, nebyl technickou závadou. Šlo o důsledek obchodního sporu, který se týká zpoplatnění peeringu.

2. 9. 2011 6:30 Jiří Peterka



**BitTorrent S
zjednodušuj
souborů a tý
spolupráci**

29. 8. 2014 | Jiří I

3 nové názory



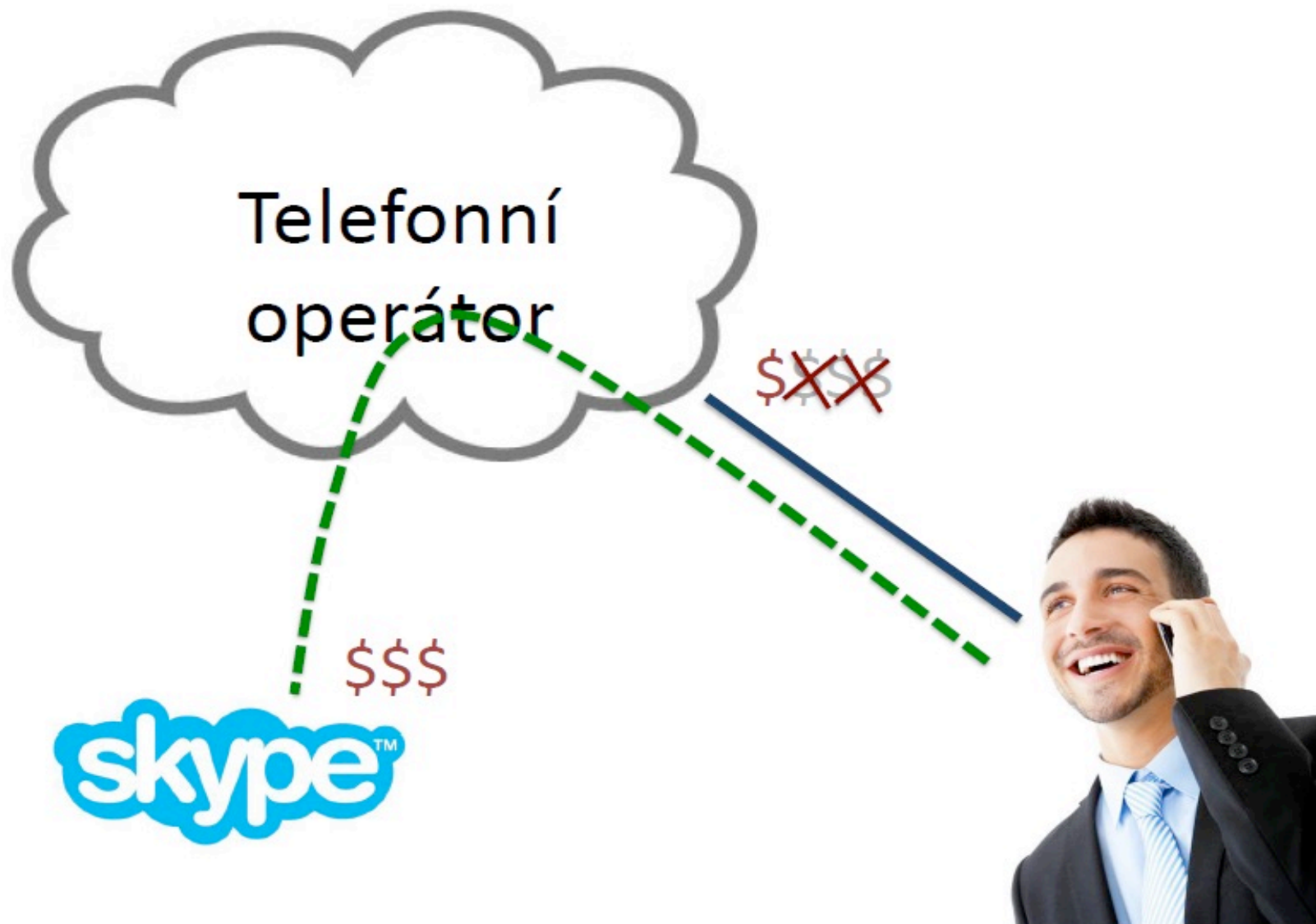
**Samsung do
telefonů s Ai**

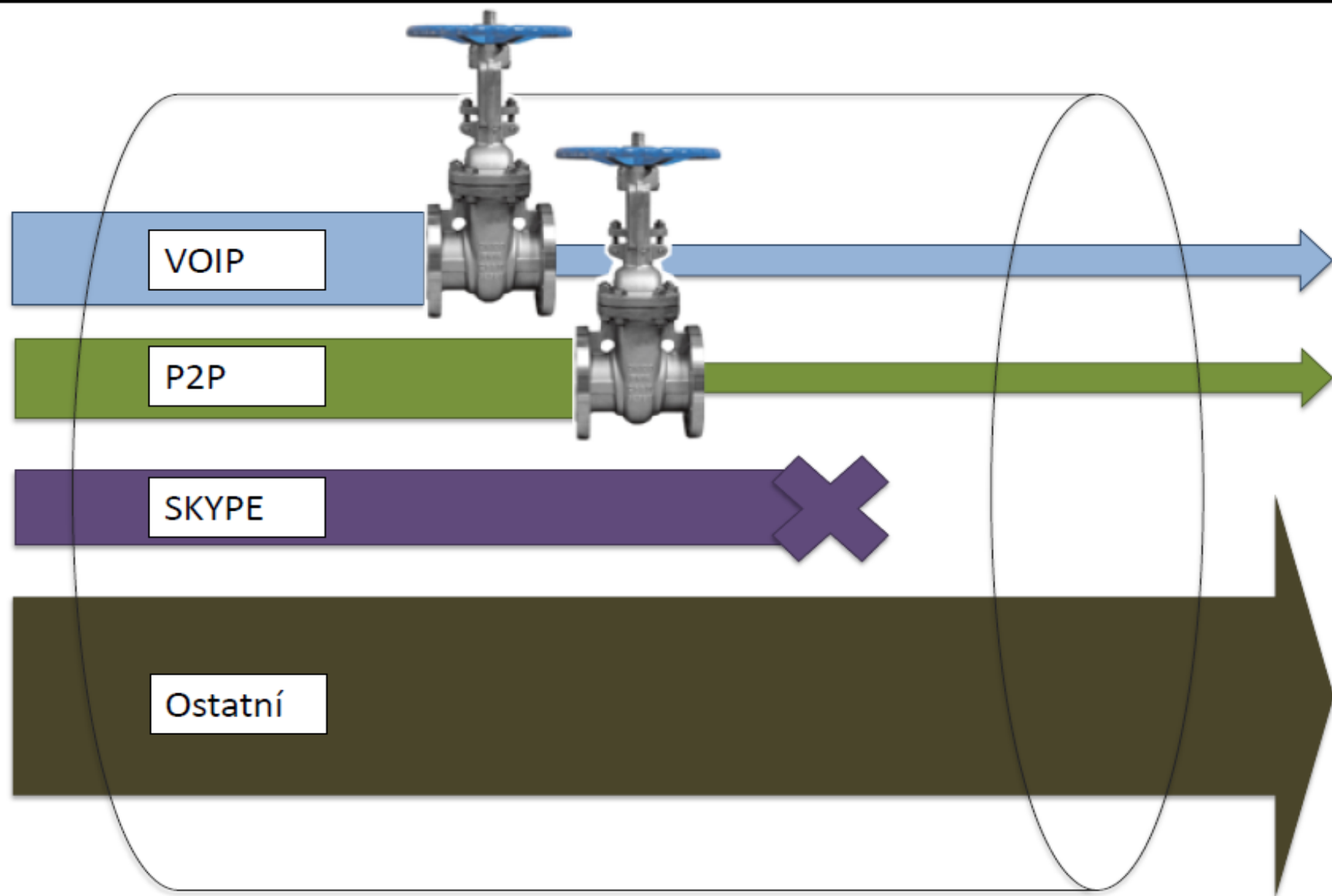
Síťová neutralita

Telefonní
operátor

\$\$\$\$



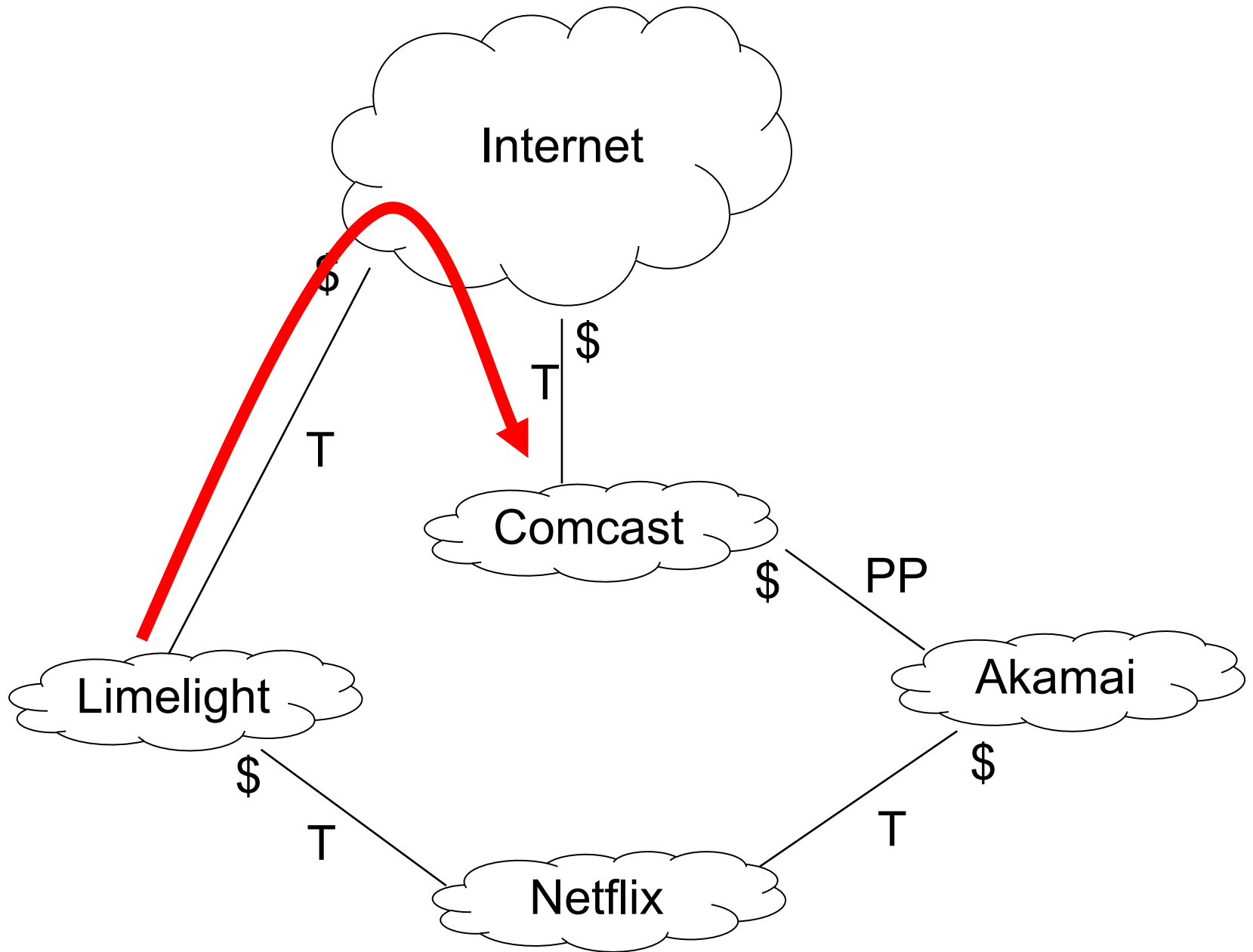


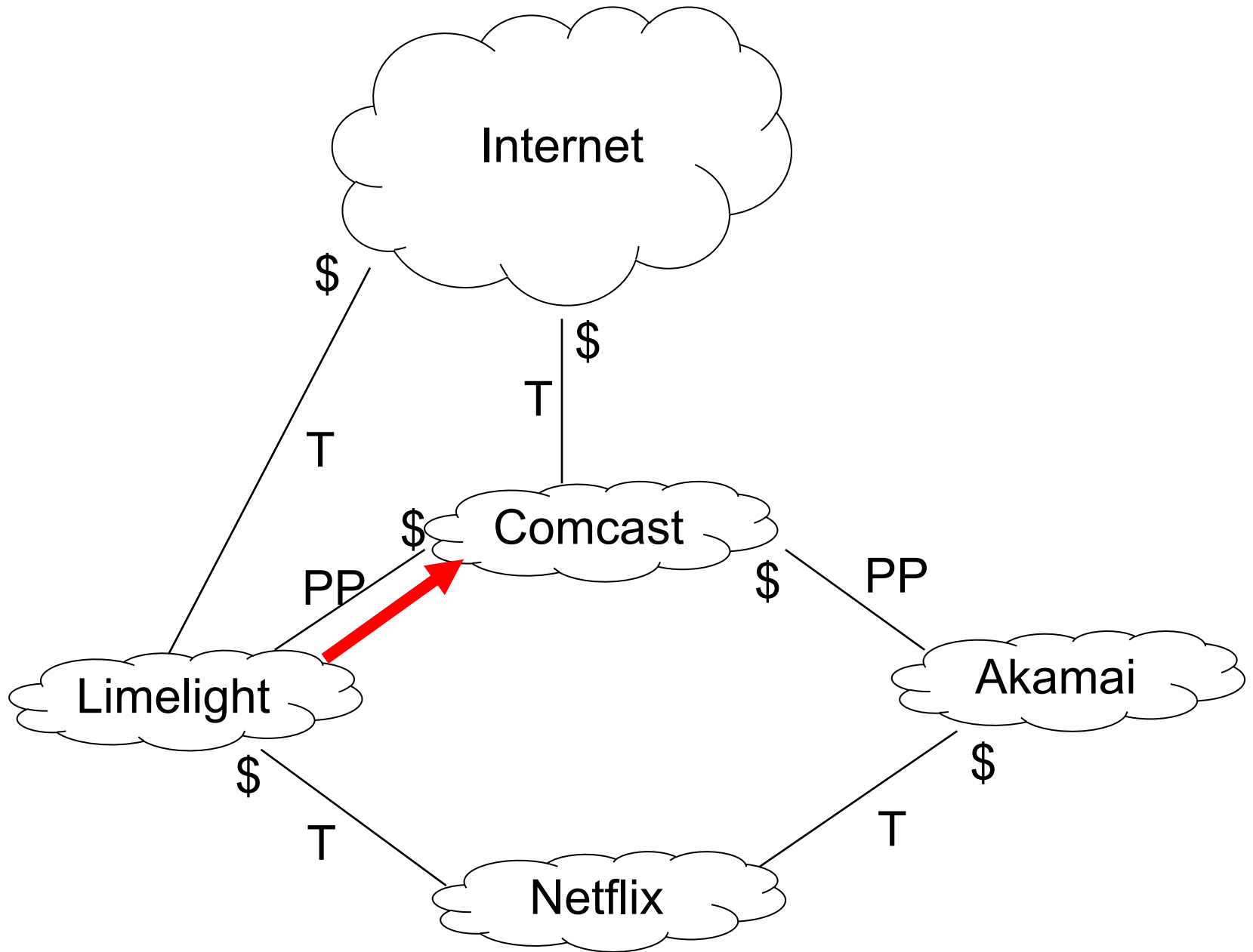


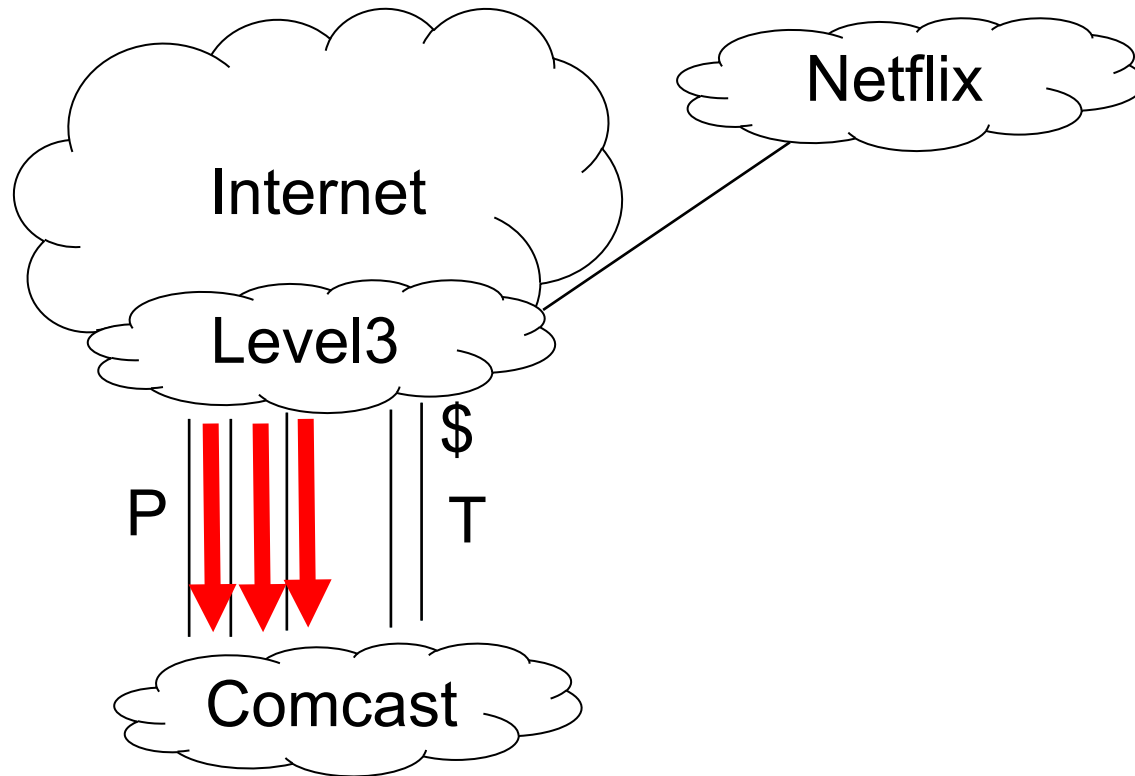


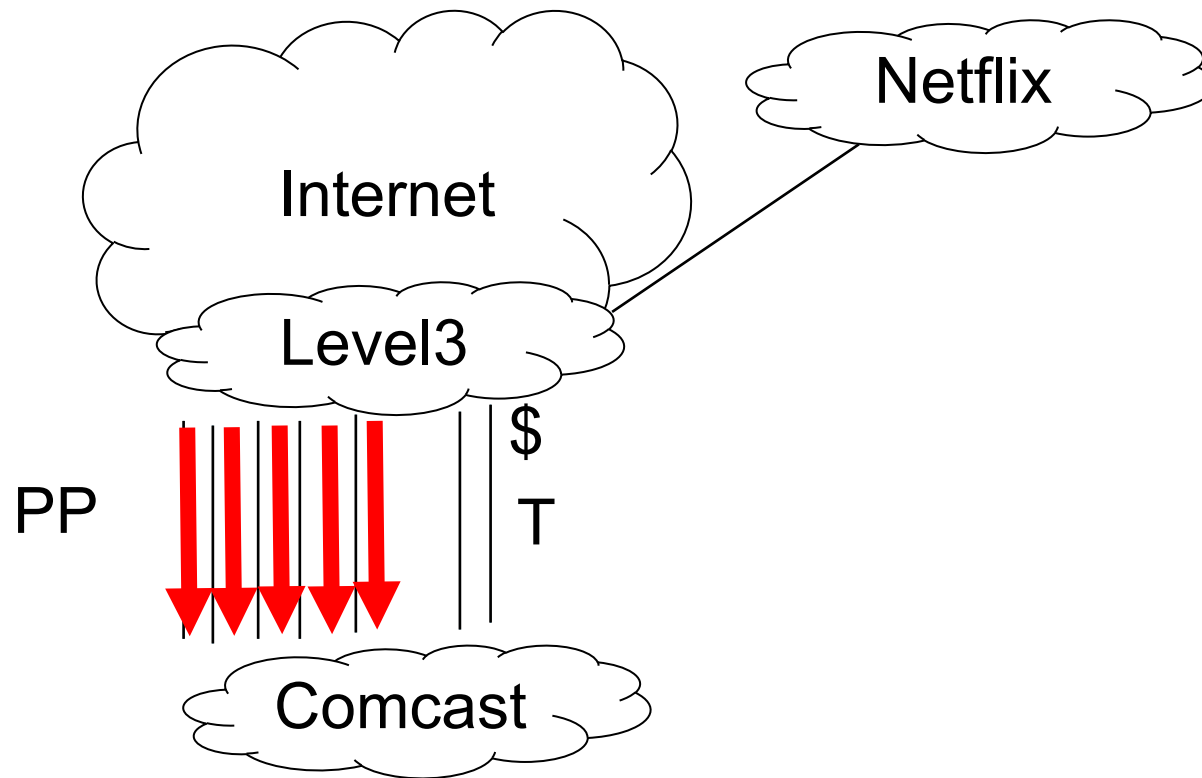
Hráči

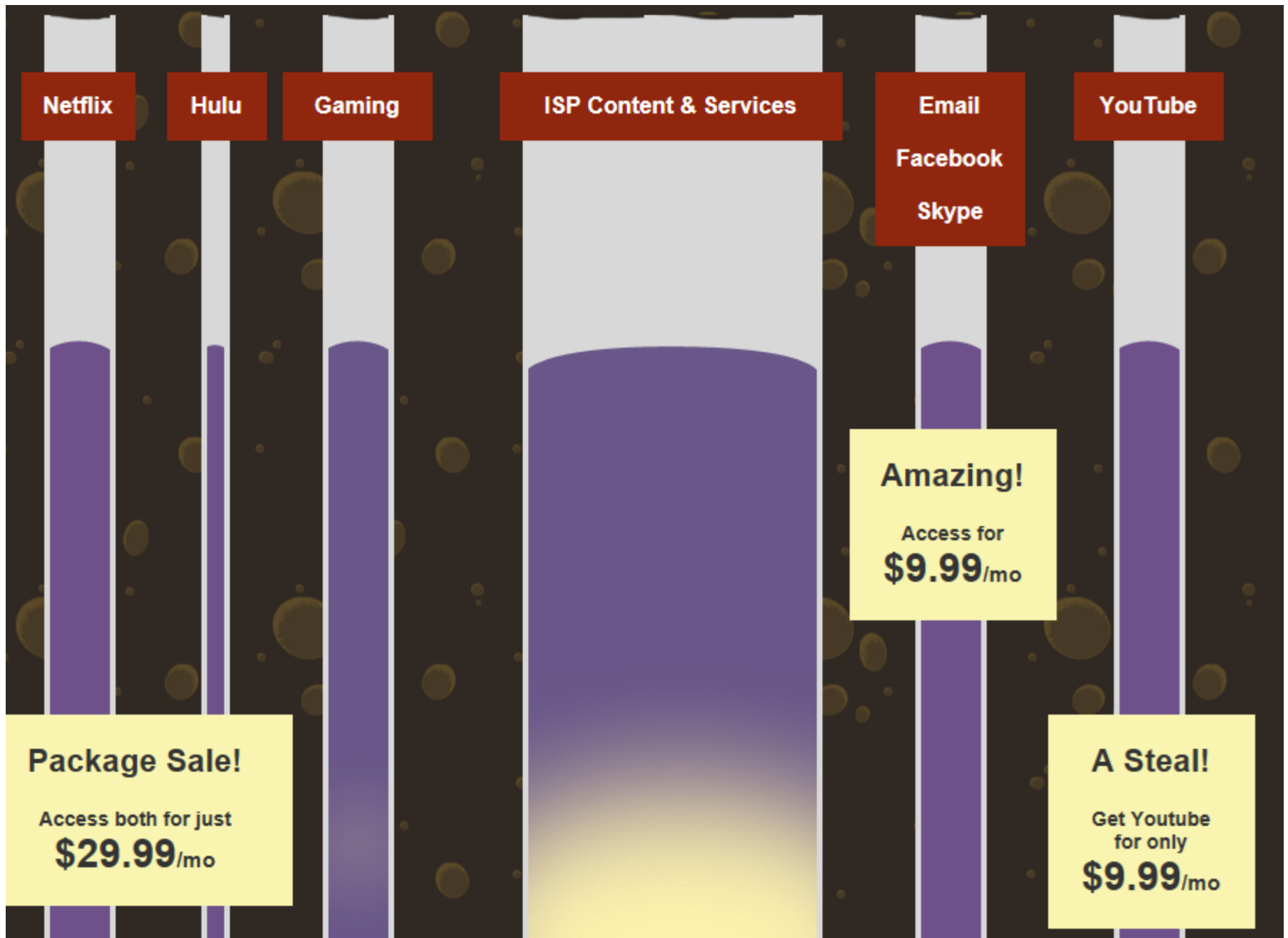












**STOP
CABLE
COMPANY
FUCKERY**

**DON'T
KILL the
INTERNET**

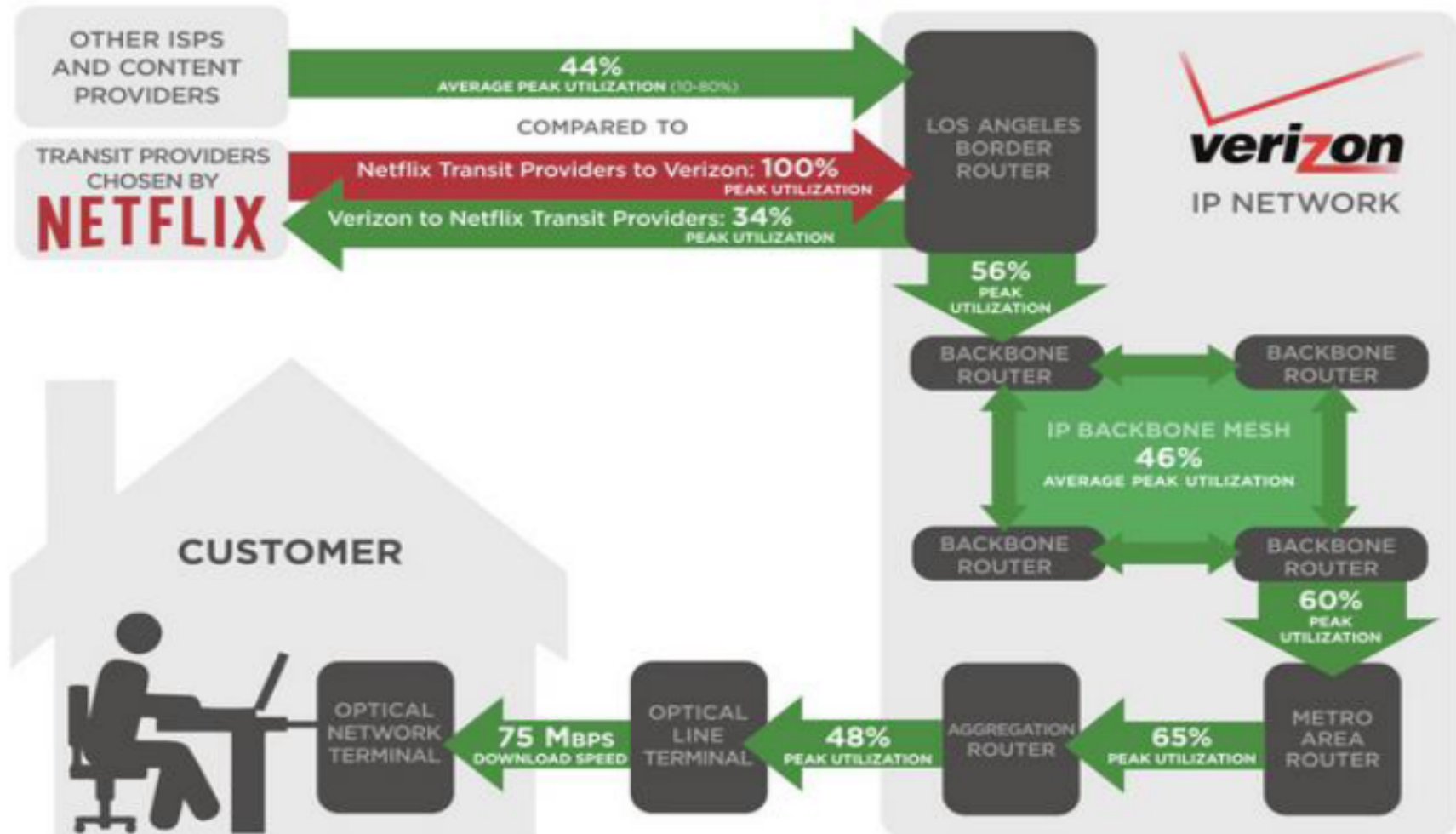
MoveOn.org CREDO

dc408





DISPELLING THE CONGESTION MYTH



COMPILED FROM ACTUAL NETWORK DATA, UTILIZATIONS FOR WEEK ENDING 6/22/14

Carrier hotel in Los Angeles

